CS 4960-01: Parallel Programming

Fall 2008

Instructor: Matthew Flatt

MWF 10:45-11:35



Course Details



slide from Mary Hall (from Maurice Herlihy)

Some Terminology

- **Concurrency**: logically simultaneous
 - sometimes a good organization (e.g., GUIs)
 - \circ shared state \Rightarrow difficult to reason about
- Parallelism: physically simultaneous
 to improve performance
 implies concurrency
- Distributed Computing: multiple machines
 to improve performance or reliability
 implies parallelism

Automatic Parallelism

- Process-level Parallelism by OS
 - Works well
 - Limited benefit for individual applications
- Parallelizing Compilers
 - \circ Work only in limited domains

This course is about making things parallel yourself



The "hello world" of parallel programming: add up an array of numbers

Sequential Sum



Parallel Sum



Parallel Prefix Sum





>> Course Details

Textbook





CALVIN LIN LAWRENCE SNYDER

Programming

Expect

- Java
- C
 - Posix Threads
 - OpenMP
 - \circ MPI
- ZPL

and maybe more

In Class

		Wednesday	Thursday	Friday
		Lecture _A		Lecture _B
		Homework _A assigned		
Monday	Tuesday	Wednesday		
Student homework _A presentation		Lecture _B		
Homework _A due		Homework _B assigned		

Grading

Homework:	40%
Class participation:	10%
Mid-term 1:	15%
Mid-term 2:	15%
Final/project:	20%



http://www.eng.utah.edu/~cs4960-01/

Mailing List

cs4960-01@list.eng.utah.edu

Sign up right away!

(see course web page for info)

Office Hours

• By appoinment:

send mail to mflatt@cs.utah.edu

• "Regular" hours:

TBA