

MPI, Again

Last time: MPI overview

- In Java, sort of

This time: more examples

- In C
- Running code!

Using MPI on CADE Machines

Compile:

```
~cs4960-01/mpi/bin/mpicc src-file
```

Run:

```
~cs4960-01/mpi/bin/mpirun -np P exe-file
```

Run single process:

```
add /home/cs4960-01/mpi/lib  
to LD_LIBRARY_PATH
```

Docs:

```
add /home/cs4960-01/mpi/share/man  
to MANPATH
```

Hello, MPI

See `hello.c`

MPI Messages

See `msg.c`

```
int
MPI_Send(void *buf,          // array of data
         int count,         // array length
         MPI_Datatype datatype, // array element type
         int dest,          // send to this rank
         int tag,           // your choice
         MPI_Comm comm)    // use MPI_COMM_WORLD
```

```
int
MPI_Recv(void *buf,          // array of data
         int count,         // array length
         MPI_Datatype datatype, // array element type
         int source,        // recv from this rank
         int tag,           // your choice
         MPI_Comm comm,    // use MPI_COMM_WORLD
         MPI_Status *status) // info on msg
```

MPI Non-Blocking Messages

See `imsg.c`

`int`

```
MPI_Isend(void *buf,          // array of data
          int count,         // array length
          MPI_Datatype datatype, // array element type
          int dest,          // send to this rank
          int tag,           // your choice
          MPI_Comm comm,     // use MPI_COMM_WORLD
          MPI_Request *request) // remembers
```

`int`

```
MPI_Irecv(void *buf,          // array of data
          int count,         // array length
          MPI_Datatype datatype, // array element type
          int source,        // recv from this rank
          int tag,           // your choice
          MPI_Comm comm,     // use MPI_COMM_WORLD
          MPI_Request *request) // remembers
```

MPI Non-Blocking Finishing

See `imsg.c`

```
int
MPI_Wait(MPI_Request *request, // remembered
          MPI_Status *status) // info on msg
```

See `imsgs.c`, `imsgs2.c`

```
int
MPI_Waitany(int count,           // array length
             MPI_Request *request, // array of remembered
             int *index,         // which was ready
             MPI_Status *status) // info on msg

MPI_Request MPI_REQUEST_NULL; // finished request
int MPI_UNDEFINED;           // finished "ready" result
```