

# Part I

# Racket vs. Algebra

$(+ (* 4 3) (- 8 7)) \Rightarrow (+ 12 (- 8 7)) \Rightarrow (+ 12 1)$

# Racket vs. Algebra

In Racket, we have a specific order for evaluating sub-expressions:

$$(+ (* 4 3) (- 8 7)) \Rightarrow (+ 12 (- 8 7)) \Rightarrow (+ 12 1)$$

In Algebra, order doesn't matter:

$$(4 \cdot 3) + (8 - 7) \Rightarrow 12 + (8 - 7) \Rightarrow 12 + 1$$

**or**

$$(4 \cdot 3) + (8 - 7) \Rightarrow (4 \cdot 3) + 1 \Rightarrow 12 + 1$$

# Algebraic Shortcuts

In Algebra, if we see

$$f(x, y) = x$$

$$g(z) = \dots$$

$$f(17, g(g(g(g(g(18))))))$$

then we can go straight to

17

because the result of all the  $g$  calls will not be used

But why would a programmer write something like that?

# Avoiding Unnecessary Work

```
; layout-text : string w h -> pict
(define (layout-text txt w h)
  (local [(define lines
            ; lots of work to flow a paragraph
            ...)]
    (make-pict w
              h
              (lambda (dc x y)
                ; draw paragraph lines
                ...))))

...
(define speech (layout-text "Four score..."
                           800
                           600))

...
(pict-width speech)
```

# Avoiding Unnecessary Work

```
; read-all-chars : file -> list-of-char
(define (read-all-chars f)
  (if (at-eof? f)
      empty
      (cons (read-char f) (read-all-chars f))))
...
(define content (read-all-chars (open-file user-file)))
(if (equal? (first content) #\#)
    (process-file (rest content))
    (error 'parser "not a valid file"))
```

# Recursive Definitions

```
; numbers-from : int -> list-of-int  
(define (numbers-from n)  
  (cons n (numbers-from (add1 n))))  
...  
(define nonneg (numbers-from 0))  
(list-ref nonneg 10675)
```

# Lazy Evaluation

Languages like Racket, Java, and C are called **eager**

- An expression is evaluated when it is encountered

Languages that avoid unnecessary work are called **lazy**

- An expression is evaluated only if its result is needed

## Part 2

# Lazy Evaluation in DrRacket

The `plai-lazy` package adds support for  
`#lang plai-lazy`

For coverage reports:

In the **Choose Language...** dialog, click  
**Show Details** and then  
**Syntactic test suite coverage**

(Works for both eager and lazy languages)

- Black means evaluated at least once
- **Orange** means not yet evaluated
- Normal coloring is the same as all black

# Part 3

# letrec Interpreter in plai-lazy

Doesn't work because result of **set-box!** is never used:

```
(define (interp a env)
  (type-case ExprC a
    ...
    [letrecC (n rhs body)
      (let ([b (box (numV 42))])
        (let ([new-env (extend-env
                        (bind n b)
                        env) ])
          (begin
            (set-box! b (interp rhs new-env))
            (interp body new-env))))))]))
```

# letrec Interpreter in plai-lazy

Working implementation is more direct:

```
(define (interp a env)
  (type-case ExprC a
    ...
    [letrecC (n rhs body)
      (letrec ([new-env
                (extend-env
                 (bind n (interp rhs new-env))
                 env)])
        (interp body new-env))]))
```

# Part 4

# Lazy Language

```
<Expr> ::= <Num>
         | <Sym>
         | {+ <Expr> <Expr>}
         | {* <Expr> <Expr>}
         | {lambda {<Sym>} <Expr>}
         | {<Expr> <Expr>}
```

{ {lambda {x} 0} {+ 1 {lambda {y} 2}}} ⇒ 0

{ {lambda {x} x} {+ 1 {lambda {y} 2}}} ⇒ error

```
{let {[x {+ 1 {lambda {y} 2}}]}
  0} ⇒ 0
```

# Part 5

# Implementing Laziness

Option #1: Run the interpreter in `plai-lazy!`

```
(define (interp a env)
  (type-case ExprC a
    ...
    [appC (fun arg)
      (type-case Value (interp fun env)
        [closV (n body c-env)
          (interp body
            (extend-env
              (bind n (interp arg env))
              c-env))]
        [else (error 'interp "not a function")])]))))
```

`n` never used  $\Rightarrow$  `interp` call never evaluated

# Implementing Laziness

Option #2: Use `plai-typed` and explicitly delay `arg` interpretation

```
(define (interp a env)
  (type-case ExprC a
    ...
    [appC (fun arg)
          (type-case Value (interp fun env)
            [closV (n body c-env)
                   (interp body
                             (extend-env
                              (bind n (suspendV arg env))
                              c-env))]
            [else (error 'interp "not a function")])]))))
```

where `suspendV` is a new kind of `Value`

# Values

```
(define-type Value
  [numV (n : number)]
  [closV (arg : symbol)
         (body : ExprC)
         (env : Env)]
  [suspendV (body : ExprC)
            (env : Env)])
```

## Part 6-7

# Forcing Evaluation for Number Operations

```
(interp {{lambda {x} {+ 1 x}} 10} mt-env)
```

⇒ *error: expected numV, got suspendV*

⇒

```
(interp {+ 1 x}  
  (extend-env (bind 'x  
                  (suspendV 10 mt-env))  
                mt-env))
```

# Forcing Evaluation for Number Operations

```
(interp {{lambda {x} {+ 1 x}} 10} mt-env)
```

⇒ *error: expected numV, got suspendV*

```
(define (interp [a : ExprC] [env : Env]) : Value
  (type-case ExprC a
    ...
    [plusC (l r) (num+ (strict (interp l env))
                        (strict (interp r env)))]
    ...))
```

```
(define (strict [v : Value]) : Value
  (type-case Value v
    [suspendV (b e) (strict (interp b e))]
    [else v]))
```

# Part 8

# Forcing Evaluation for Application

```
(interp {{lambda {f} {f 1}} {lambda {x} {+ x 1}}}  
  mt-env)
```

⇒

```
(interp {f 1}  
  (extend-env  
    (bind 'f  
          (suspendV {lambda {x} {+ x 1}}  
                    mt-env))  
    mt-env))
```

# Forcing Evaluation for Application

```
(interp {{lambda {f} {f 1}} {lambda {x} {+ x 1}}}}  
  mt-env)
```

```
(define (interp a env)  
  (type-case ExprC a  
    ...  
    [appC (fun arg)  
      (type-case Value (strict (interp fun env))  
        [closV (n body c-env)  
          (interp body  
            (extend-env  
              (bind n (suspendV arg env))  
              c-env)))]  
        [else (error 'interp "not a function")]))]))
```

# Part 9

# Redundant Evaluation

```
{ {lambda {x} {+ {+ x x} {+ x x}}  
  {- {+ 4 5} {+ 8 9}} }
```

How many times is `{+ 8 9}` evaluated?

Since the result is always the same, we'd like to evaluate

```
{- {+ 4 5} {+ 8 9}}
```

 at most once

# Caching Strict Results

```
(define-type Value
  ...
  [suspendV (body : ExprC)
            (env : Env)
            (done : (boxof (optionof Value)))])
```

# Caching Strict Results

```
(define (strict [v : Value]) : Value
  (type-case Value v
    [suspendV (b e d)
      (type-case (optionof Value) (unbox d)
        [none ()
          (let ([v (strict (interp b e))])
            (begin
              (set-box! d (some v))
              v))]
          [some (v) v])]
    [else v]))
```

# Fix Up Interpreter

```
(define (interp a env)
  ....
  [appC (fun arg)
    ... (suspendV arg env (box (none))) ...])
```

# Part 10

# Terminology

**Call-by-value** means eager

Racket, Java, C, Python...

**Call-by-name** means lazy, no caching of results

... which is impractical

**Call-by-need** means lazy, with caching of results

Haskell, Clean...

# Terminology

***Normal order*** vs ***Applicative order***

... good terms to avoid