DisTrack

"Refocus Yourself"

Graeme Britz

Max Suffel

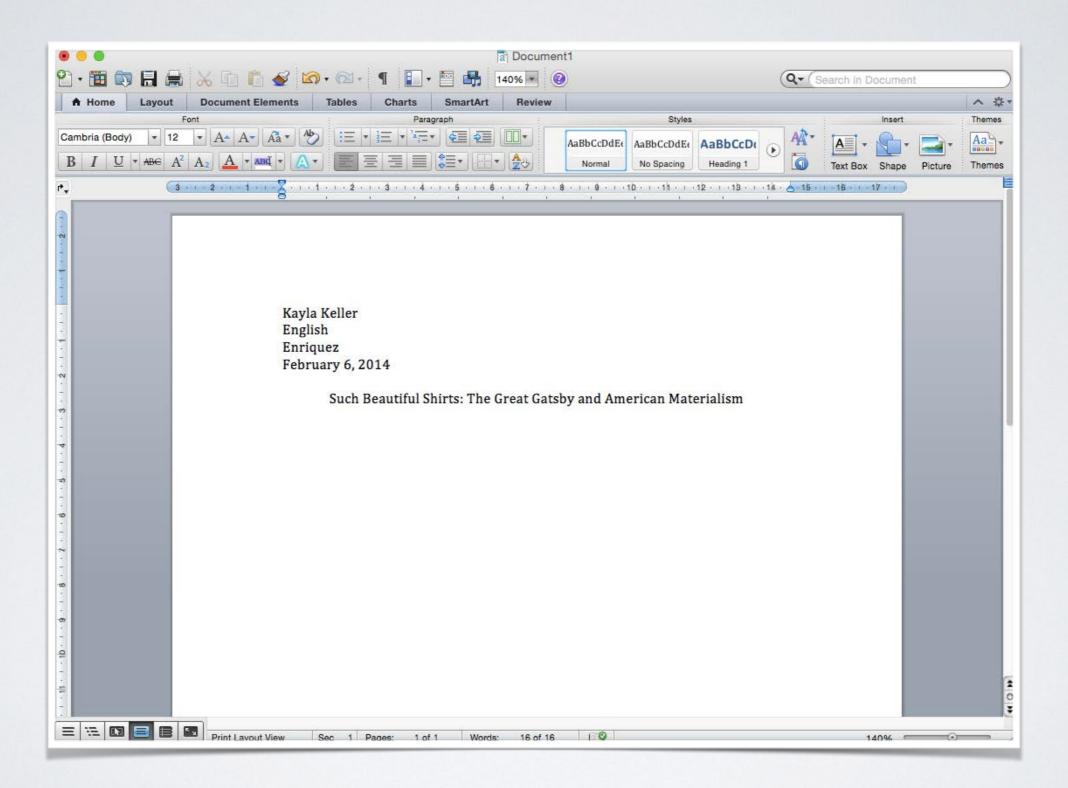
Maria Angela Suhardi

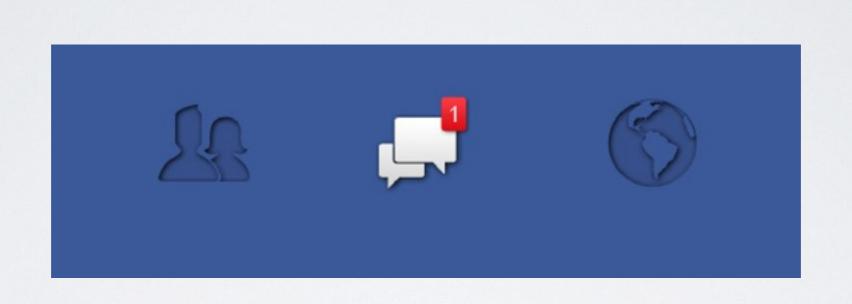
Jackie Chui Bryan Djunaedi

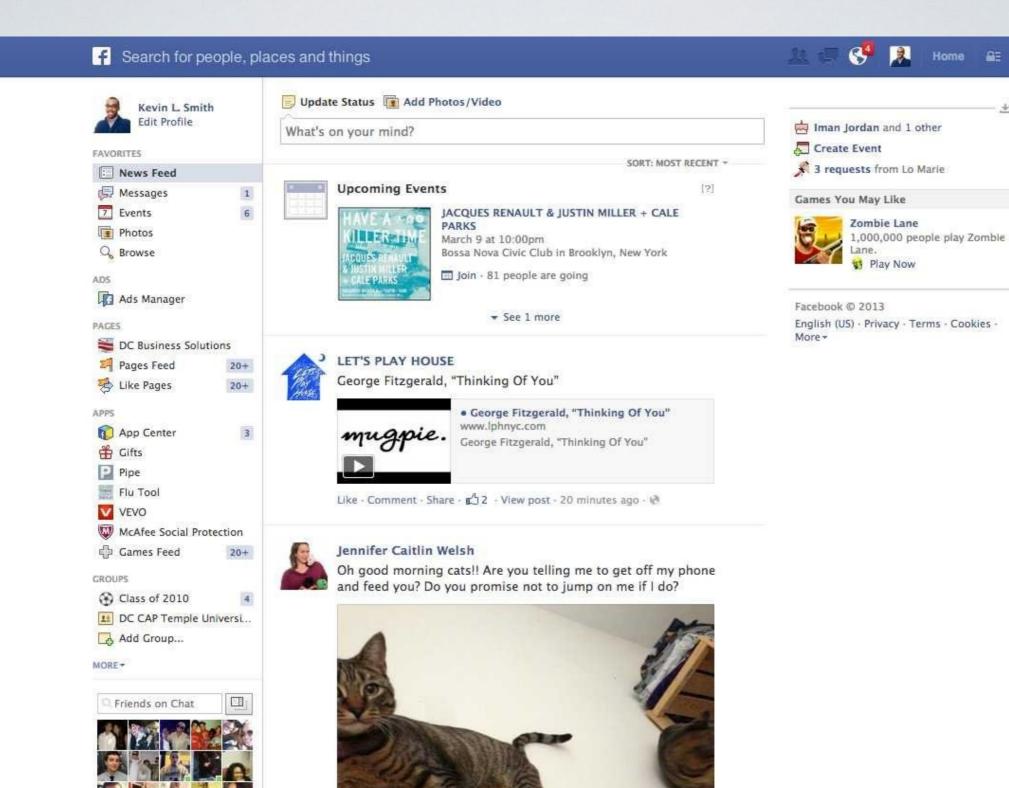
- Project Manager
- User Researcher
- Designer
- Designer
- Designer

PROBLEM

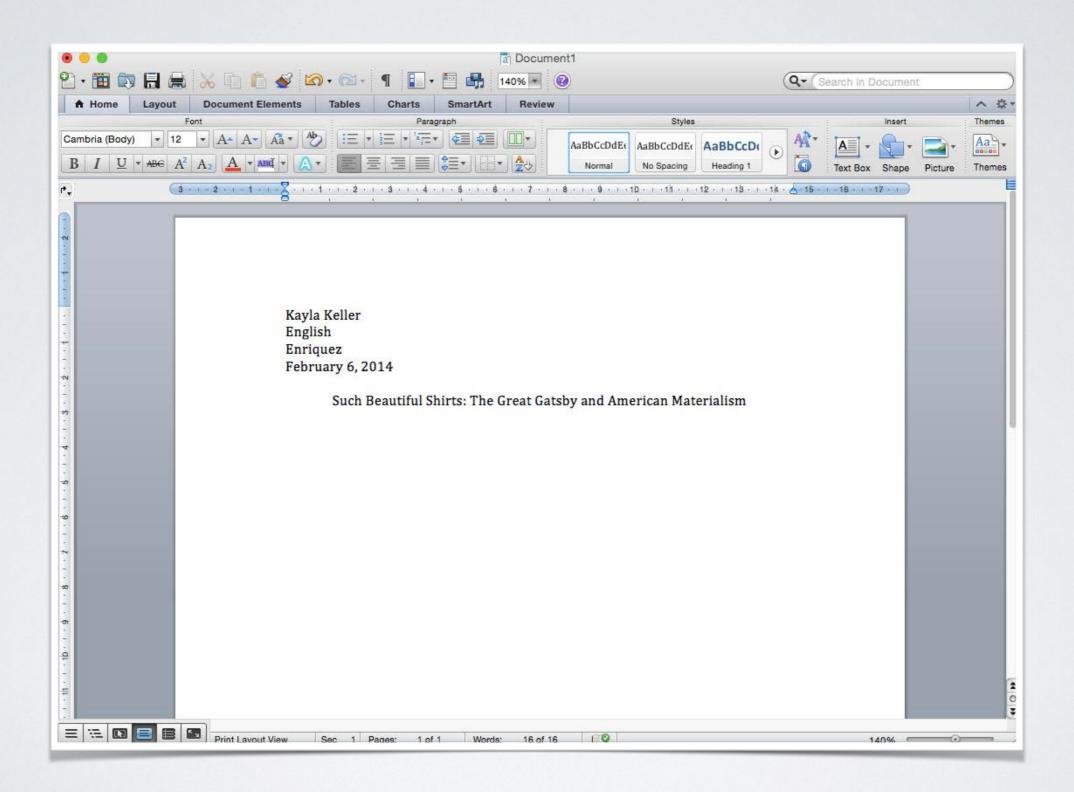


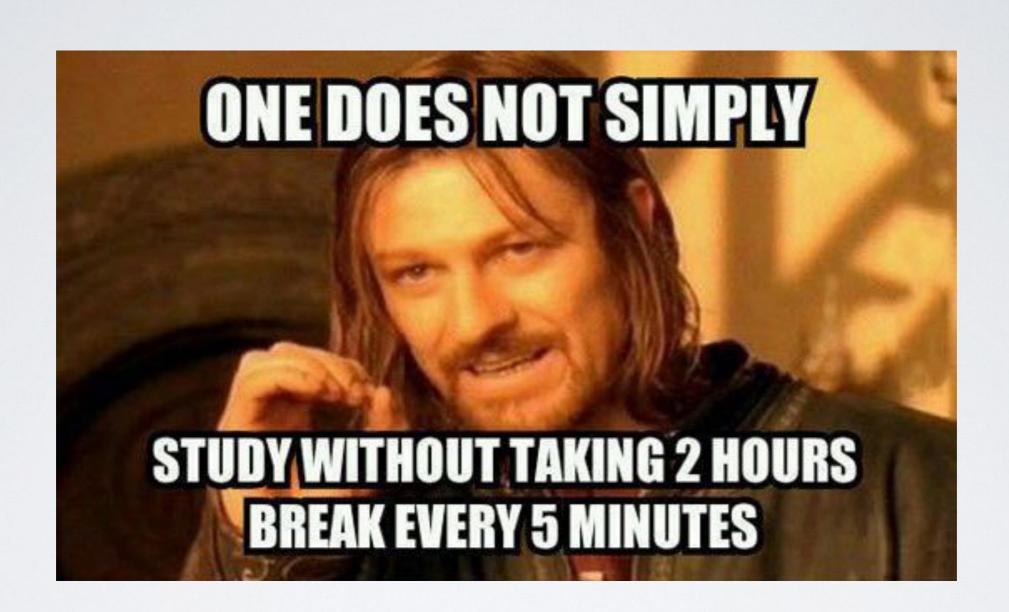






Home ≜≣ ‡



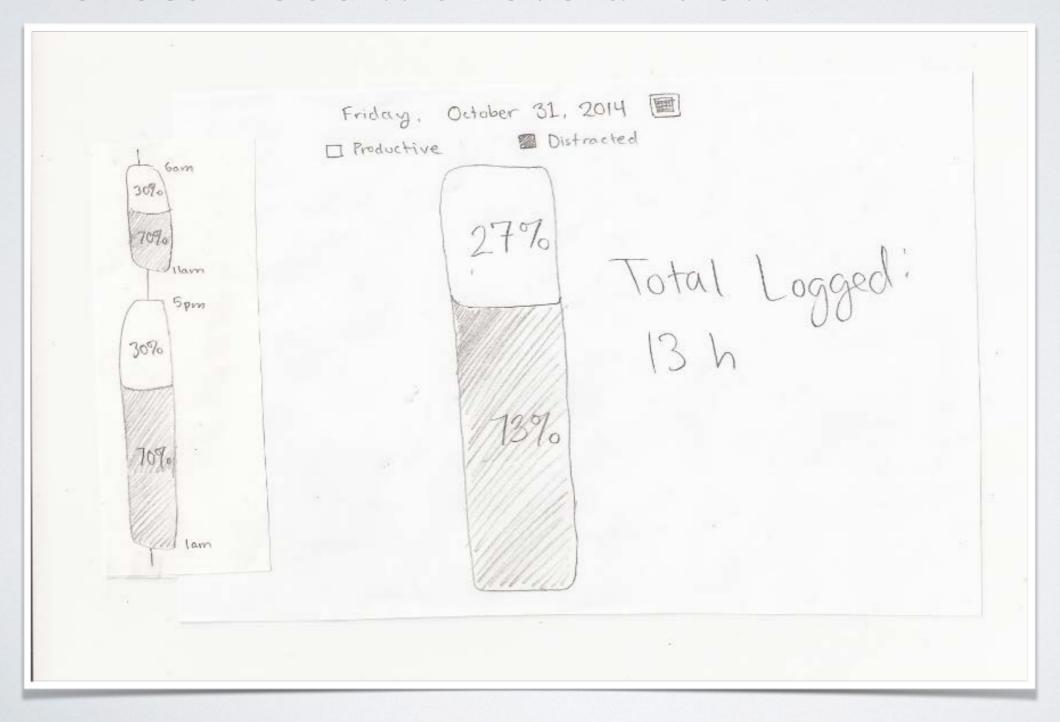


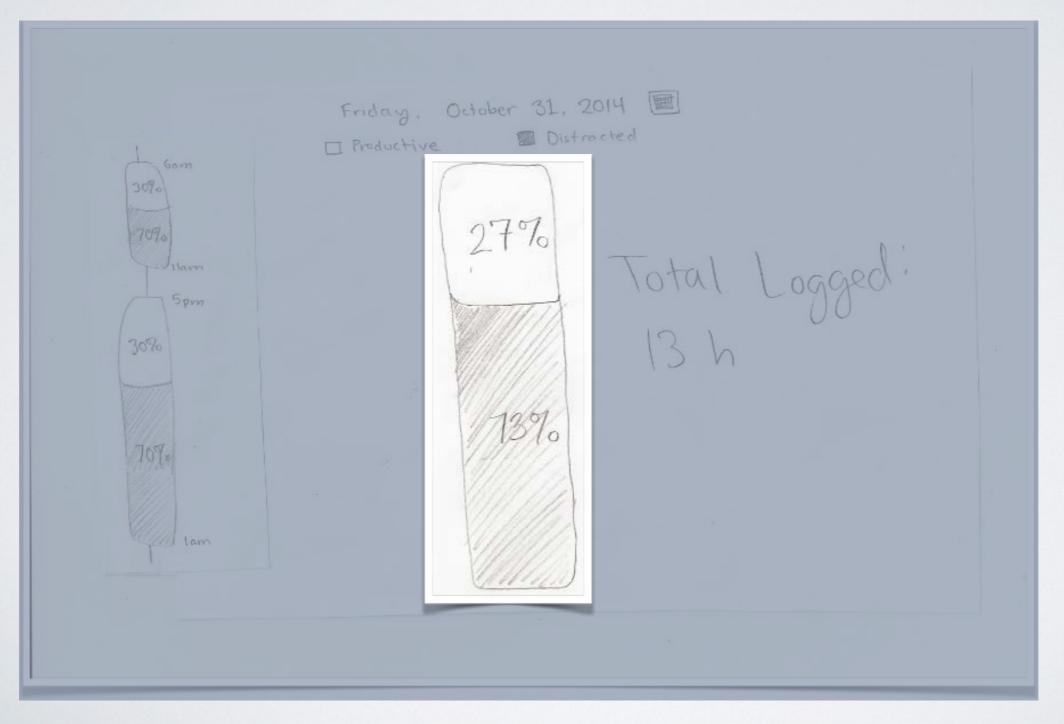
FIRST PAPER PROTOTYPE

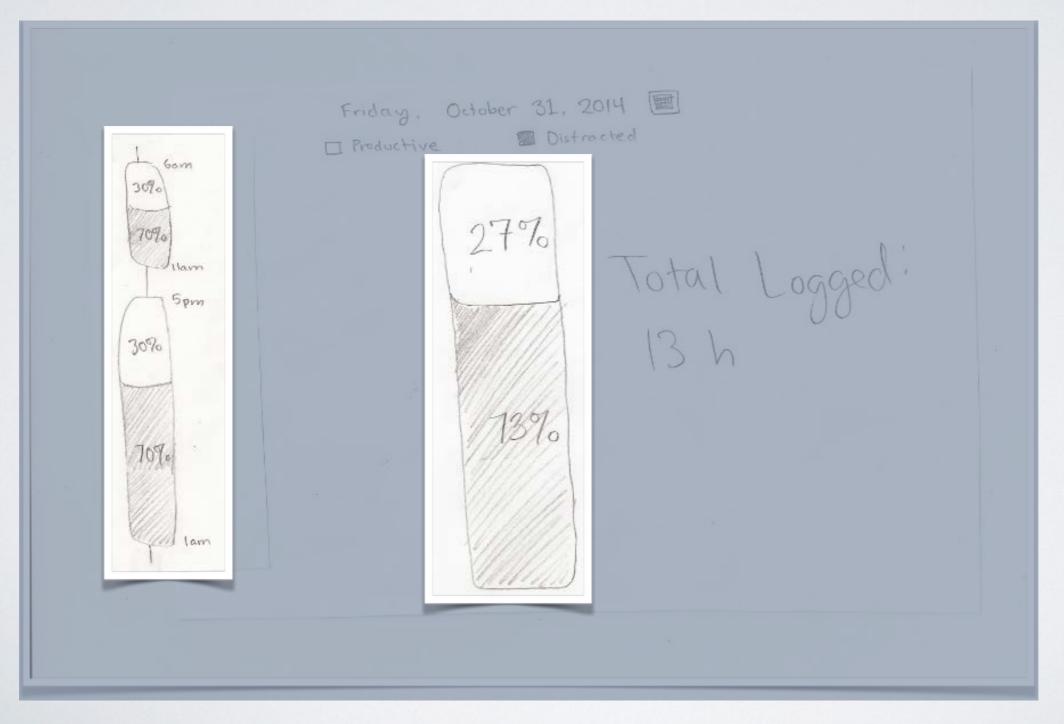


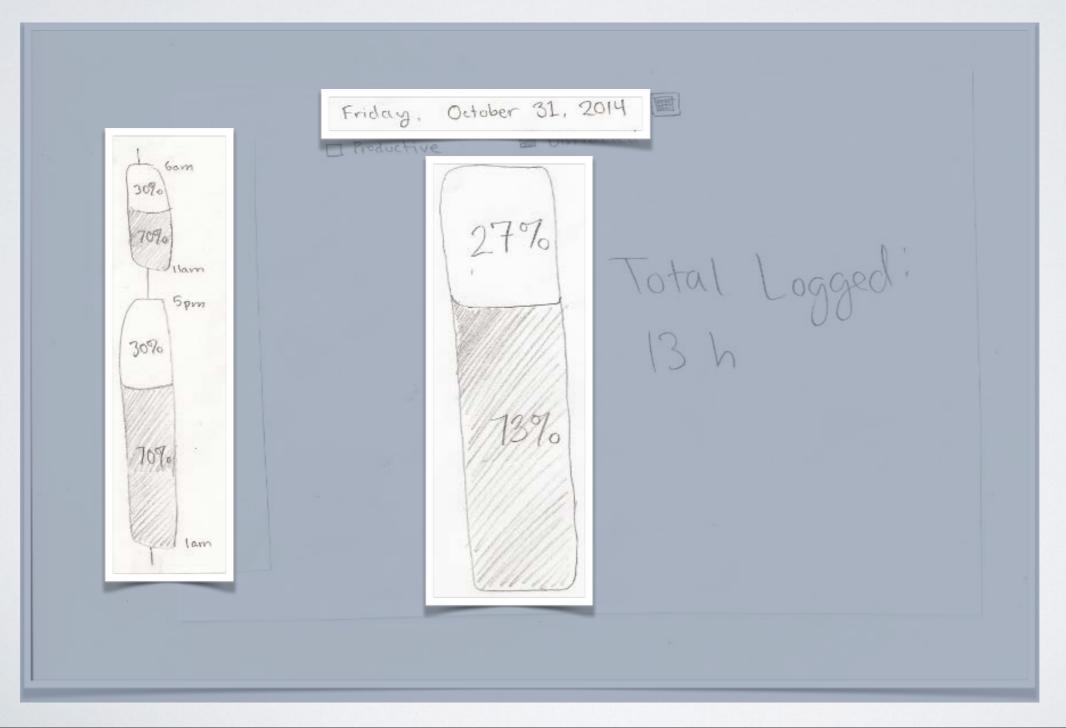
PRIMARYTASKS

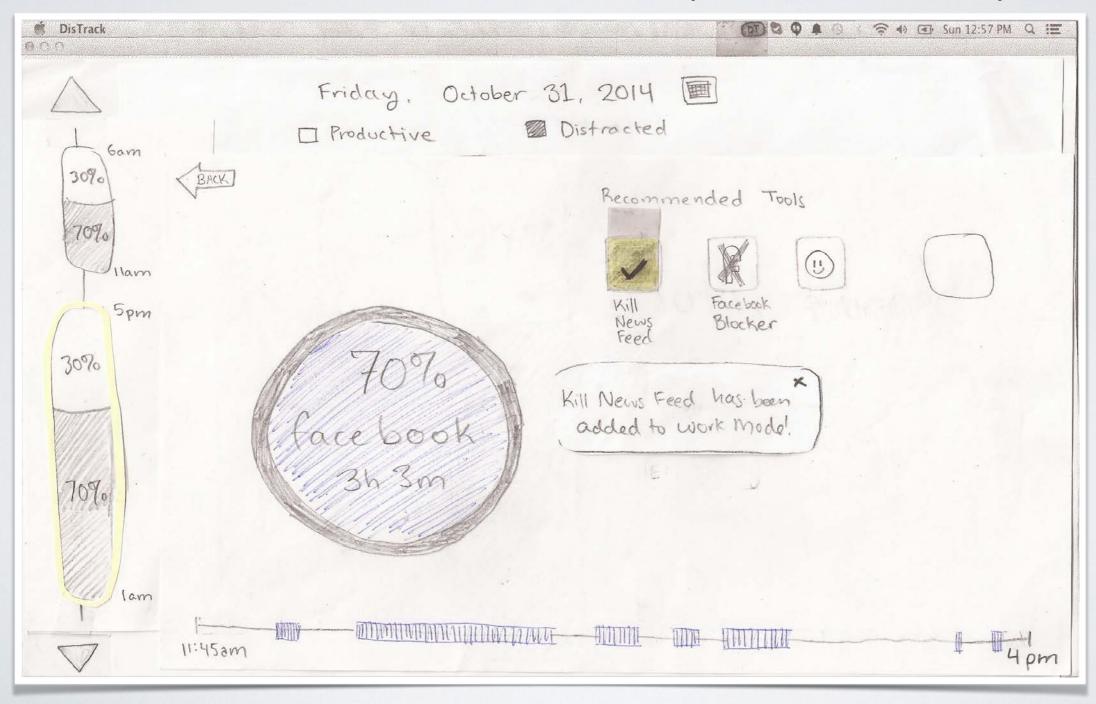
- 1. Reflecting on past study sessions
- 2. Finding and using tools to help stay focused when work mode is on

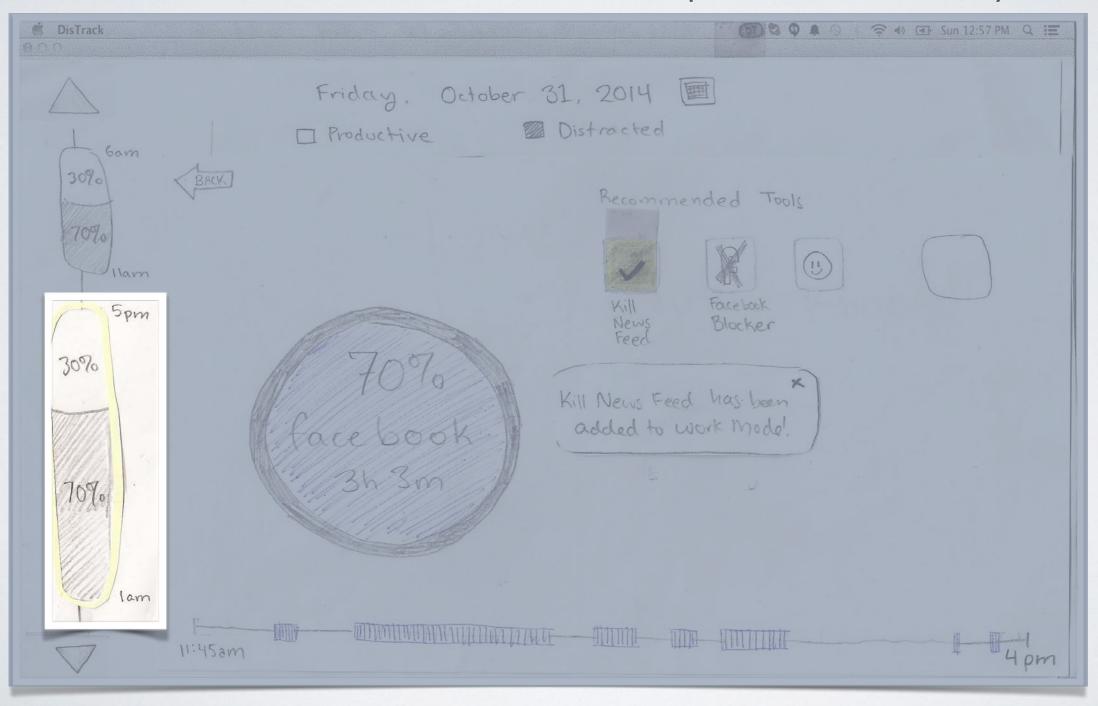


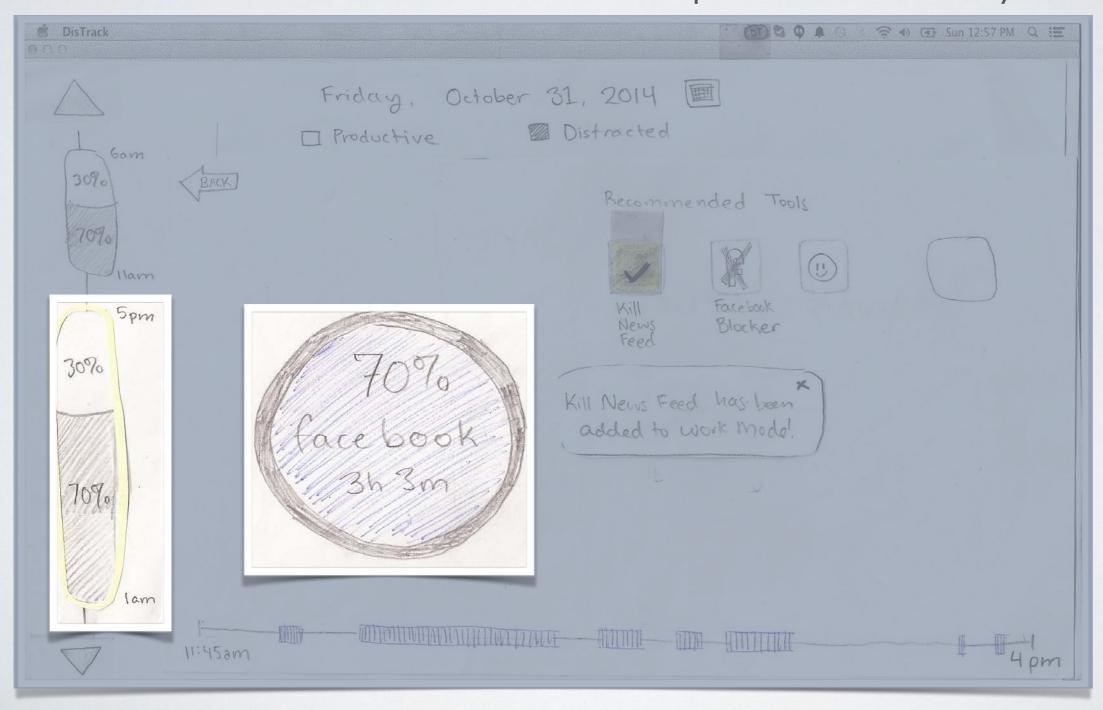








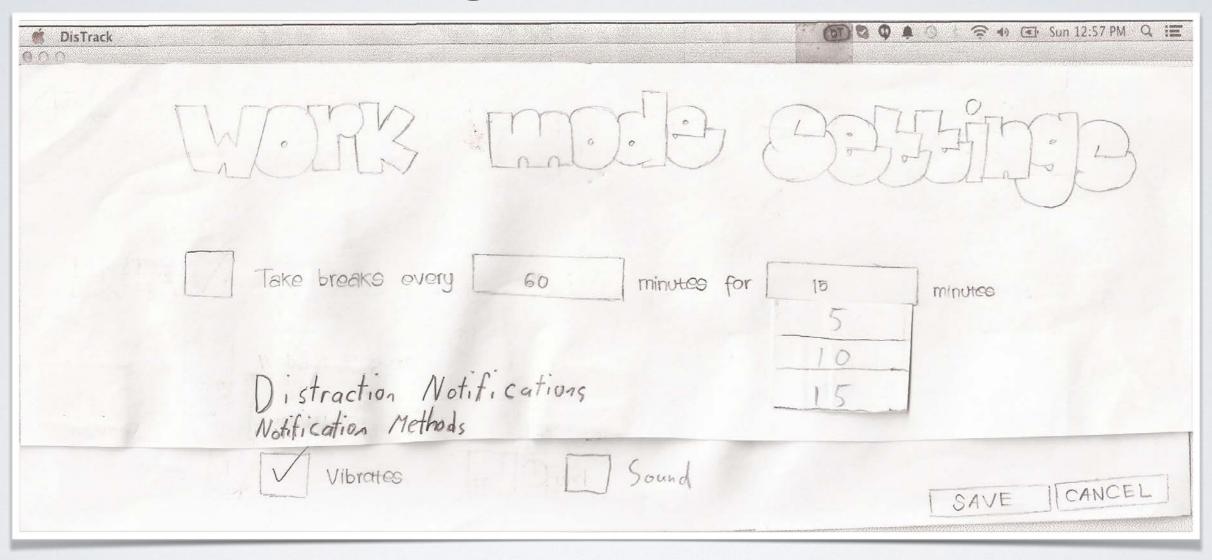






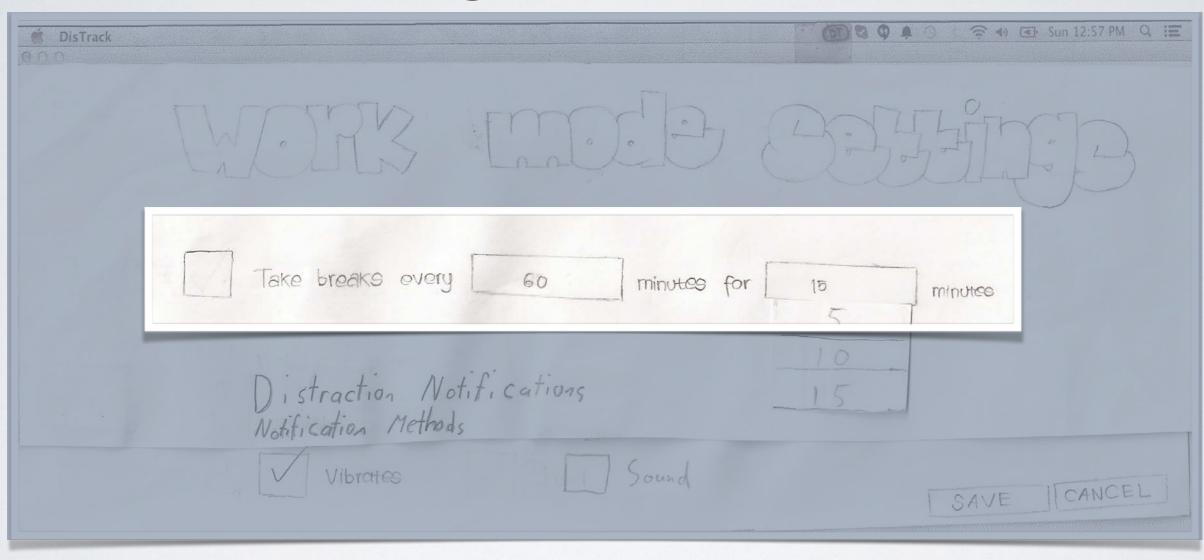
TASK 2: SETTING UP WORK MODE TOOLS

Work mode settings



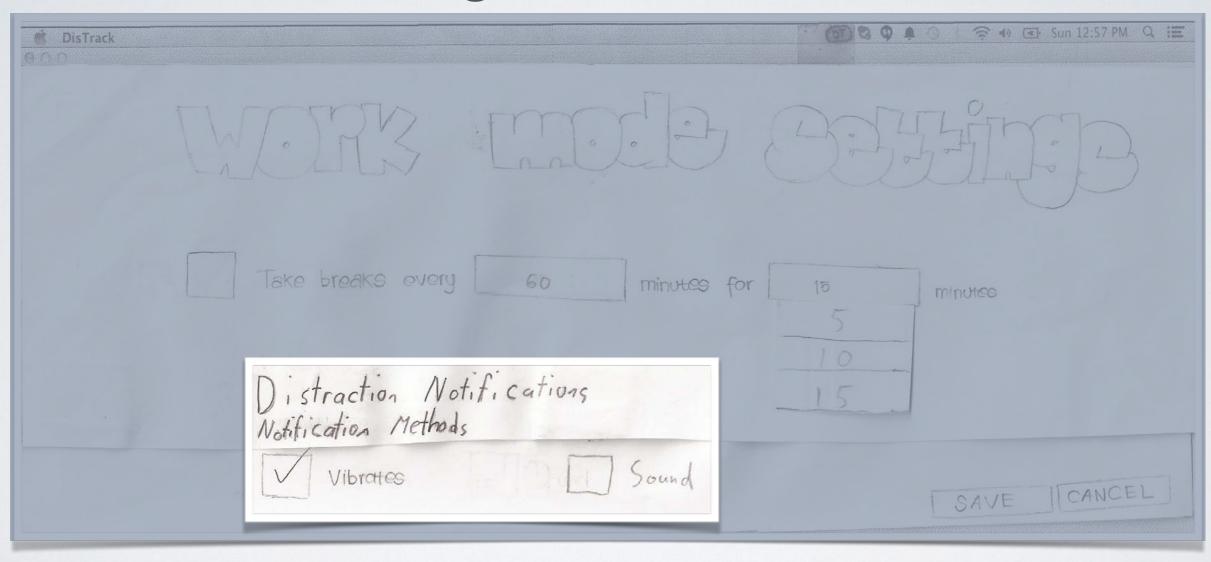
TASK 2: SETTING UP WORK MODE TOOLS

Work mode settings



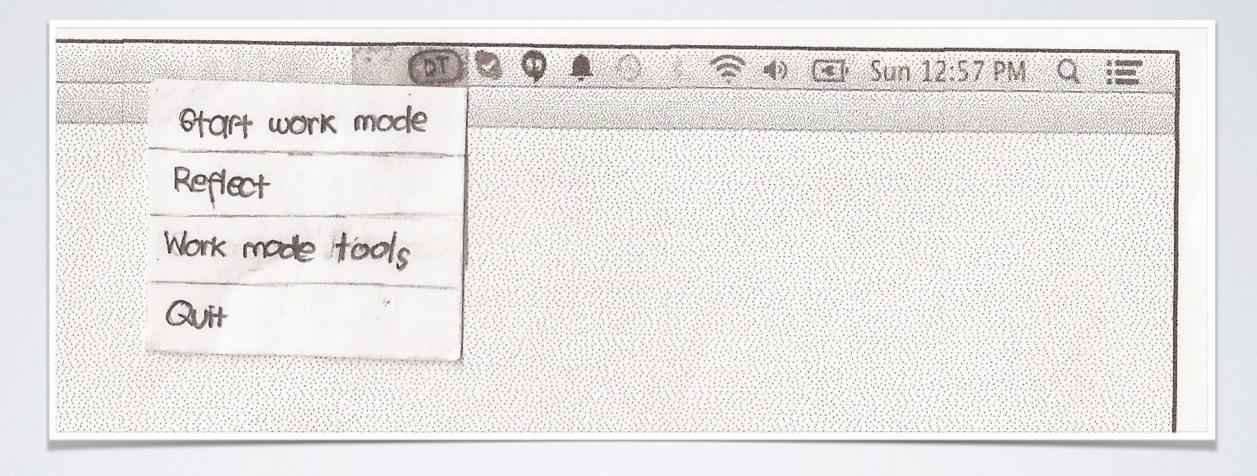
TASK 2: SETTING UP WORK MODE TOOLS

Work mode settings



TASK 2: USING TOOLS IN WORK MODE

Start work mode in menu



TESTING PROCESS



TESTING PROCESS

I Heuristic Evaluation

• 3 Usability Tests

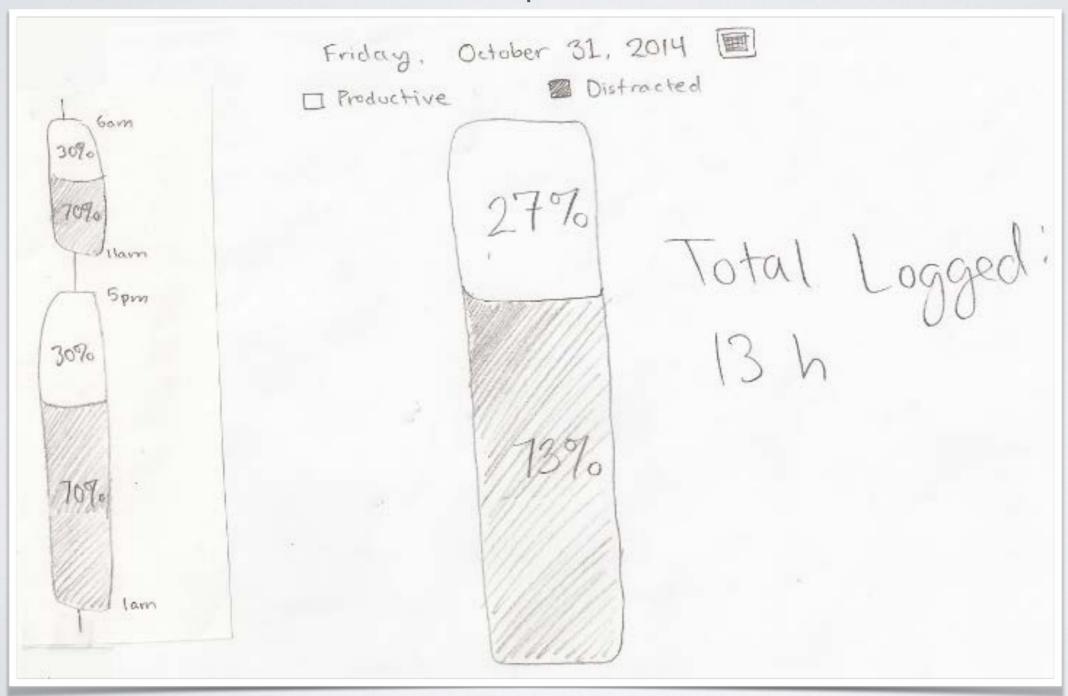
USABILITY TEST PROCESS

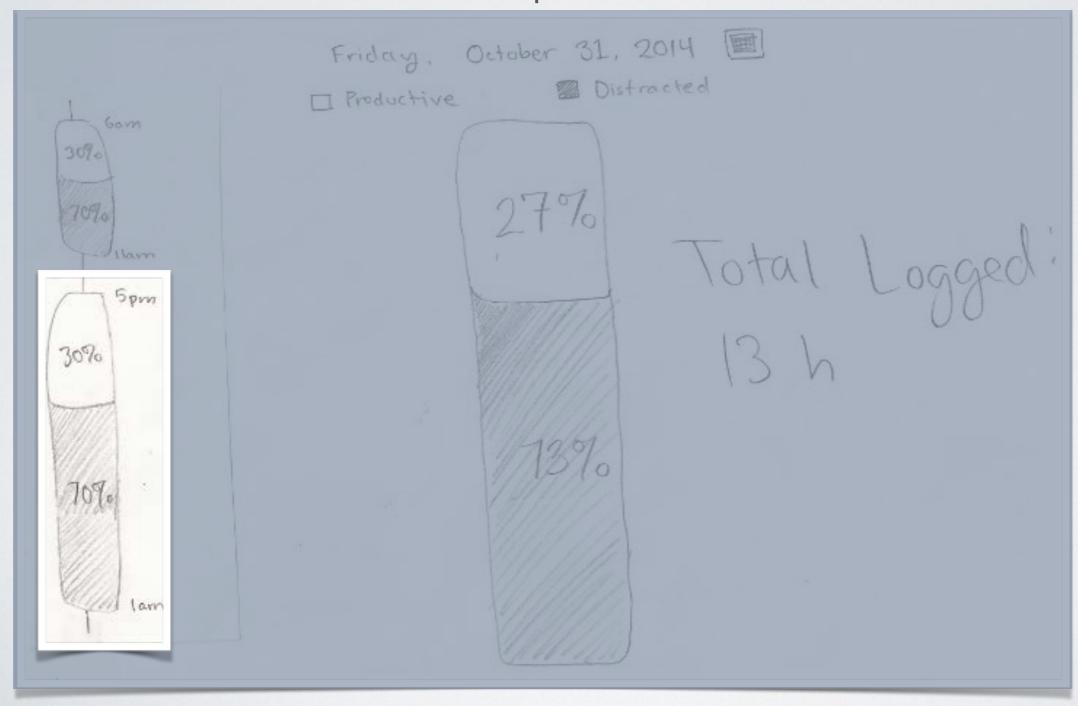
- Scenario I:
 - Focused on reflection and finding tools
- Scenario 2:
 - Focused on using tools through the watch

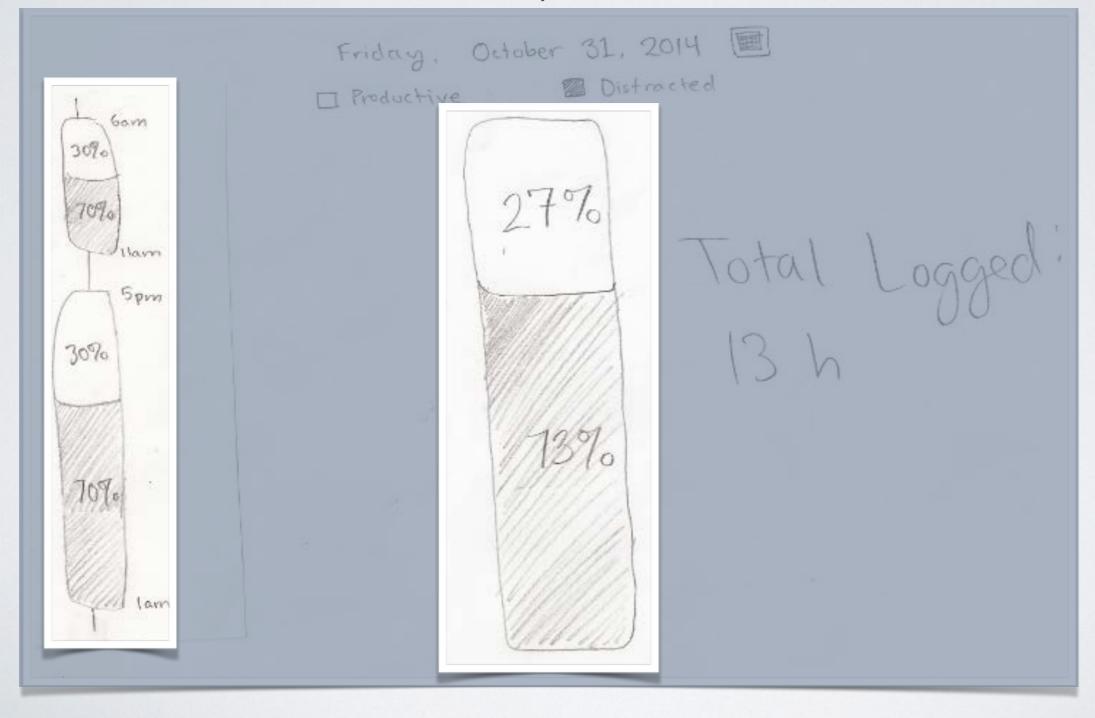
USABILITY TEST PARTICIPANTS

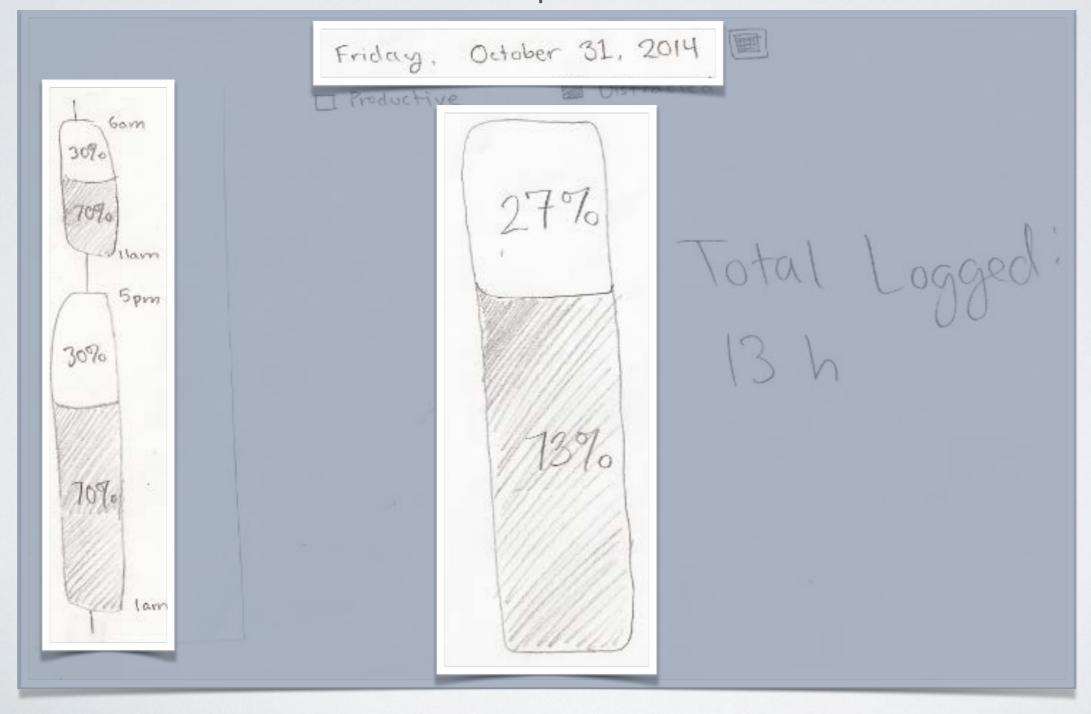
- 3 undergraduate students
- Odegaard Library & Mercer Court Great Room

RESULTS: USABILITY TEST I & HEURISTIC EVALUATION

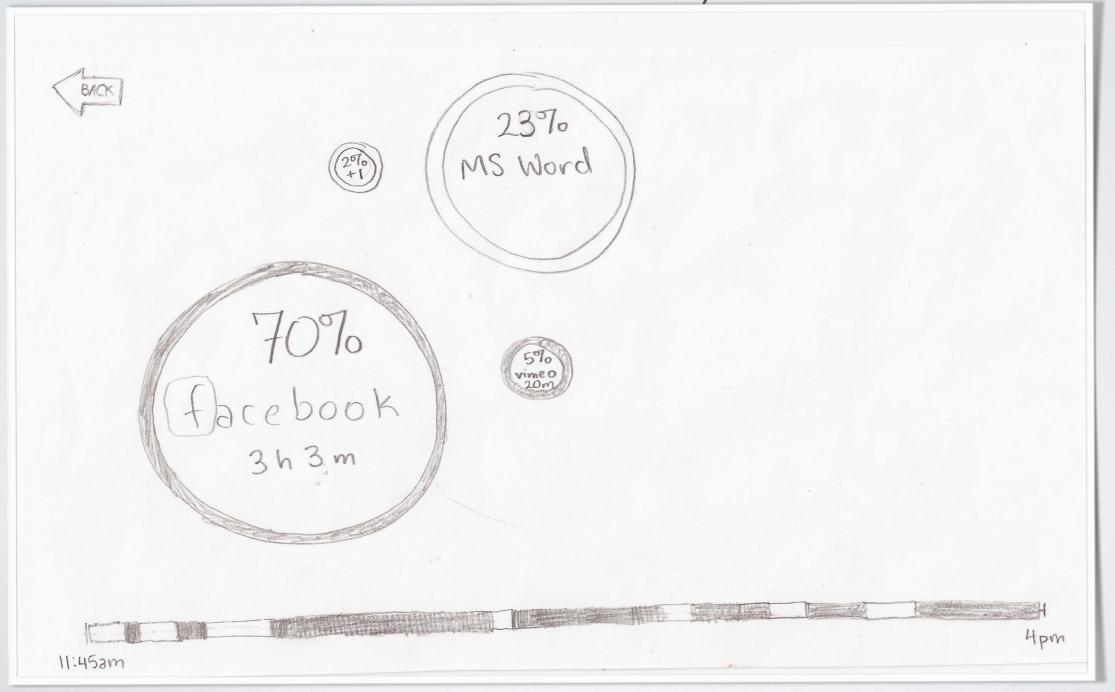






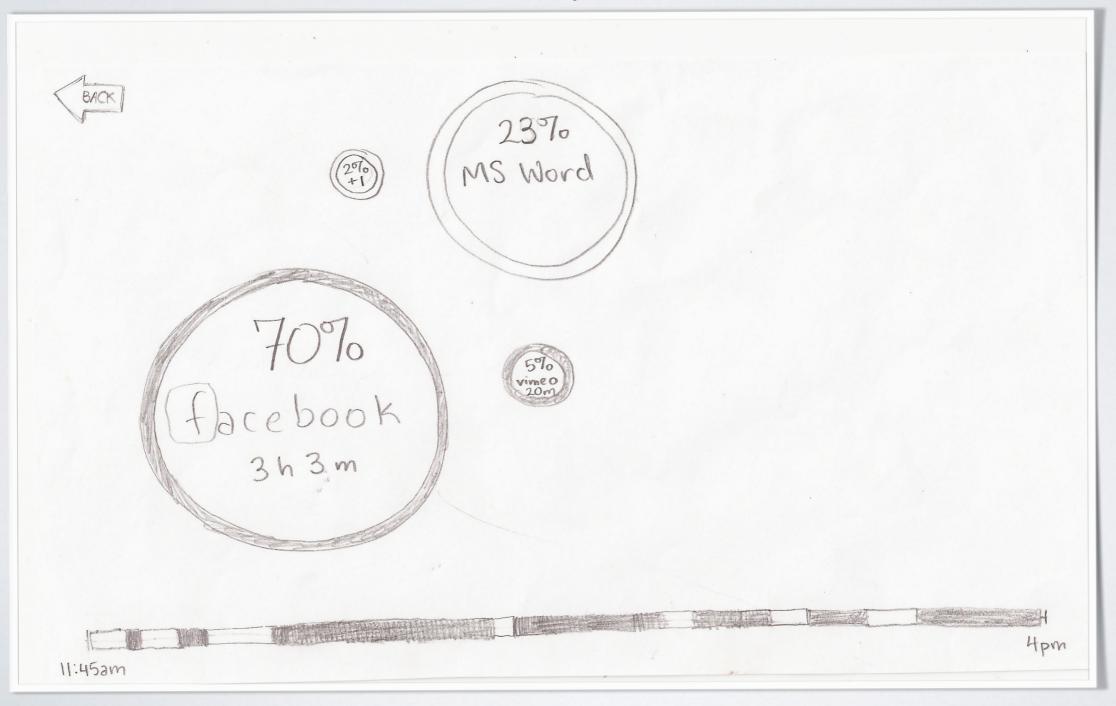


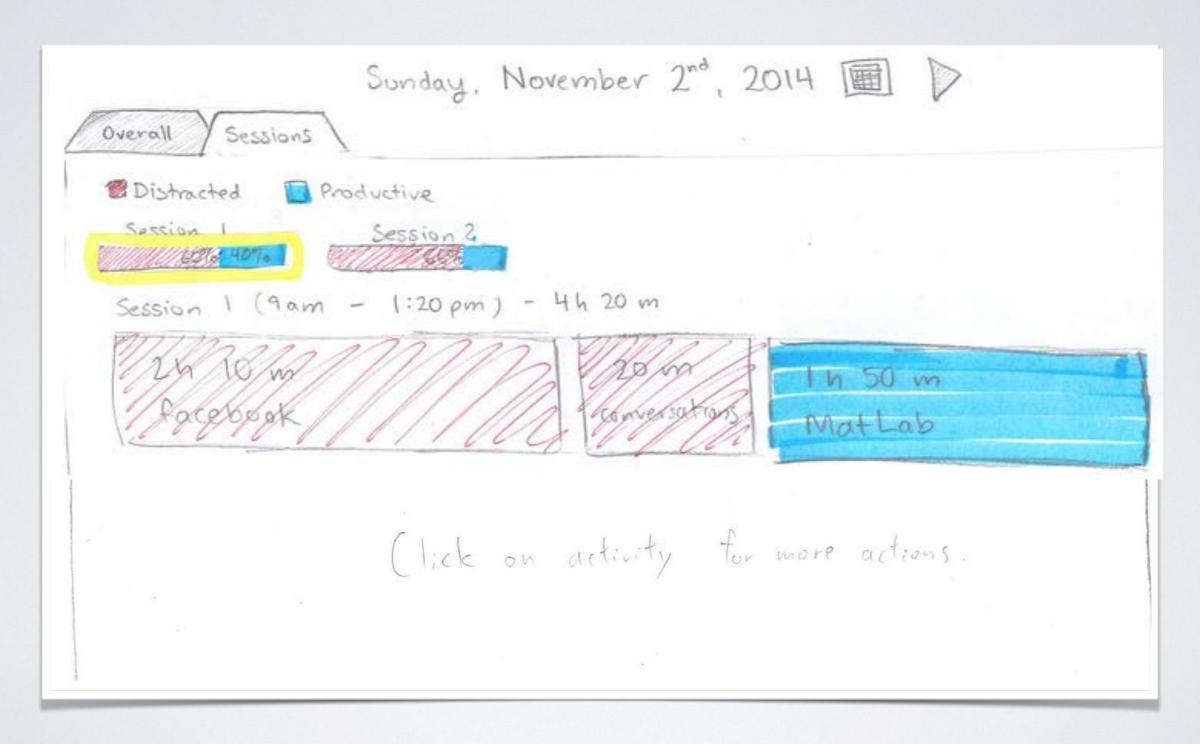
B. Hard to understand activity information

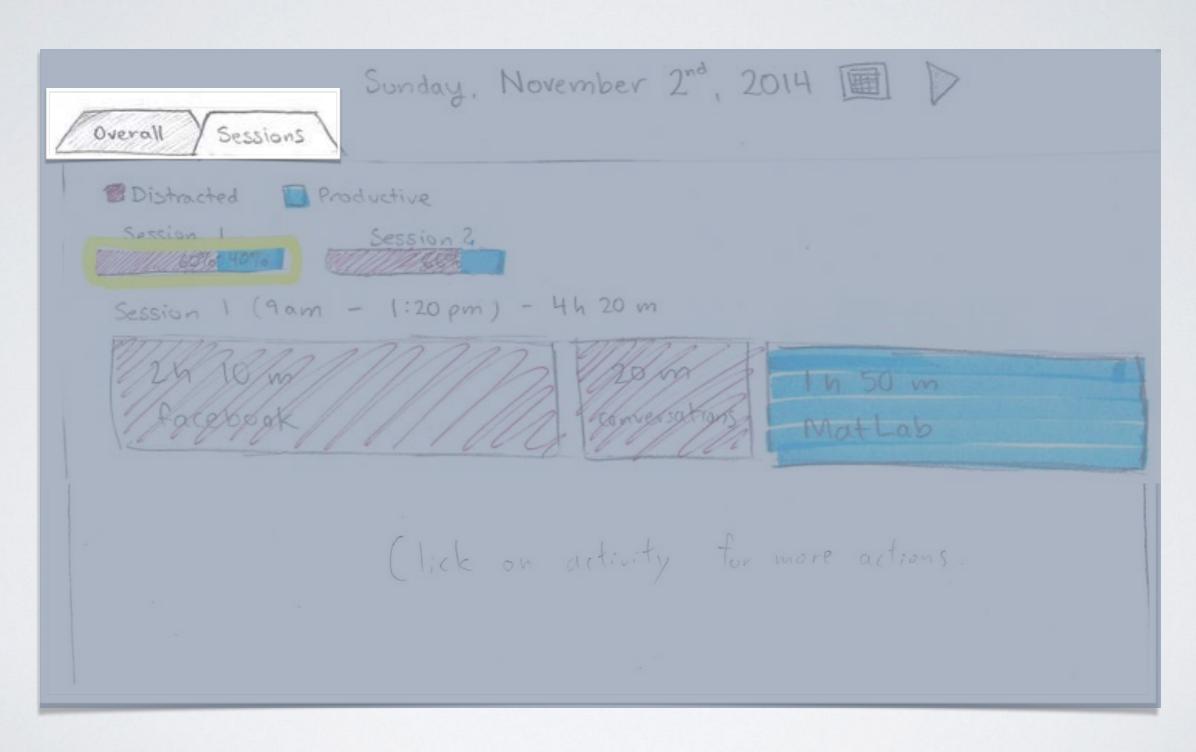


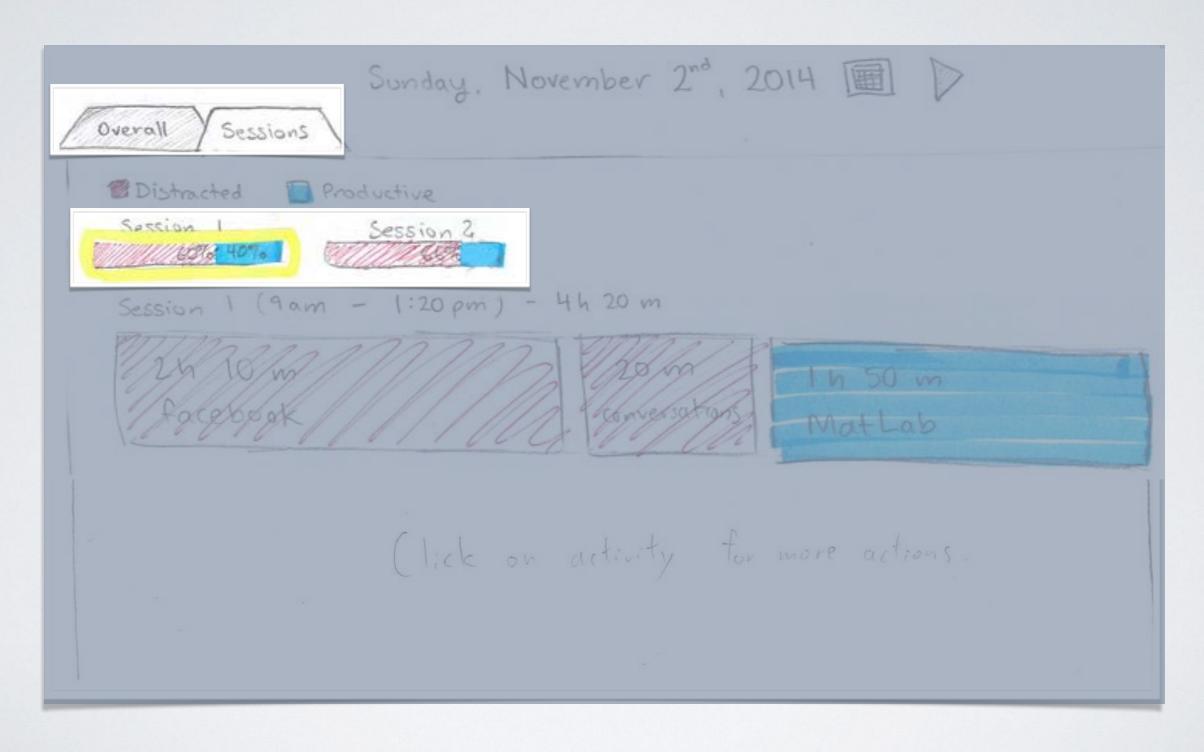
RECOMMENDED TOOLS HARD TO FIND

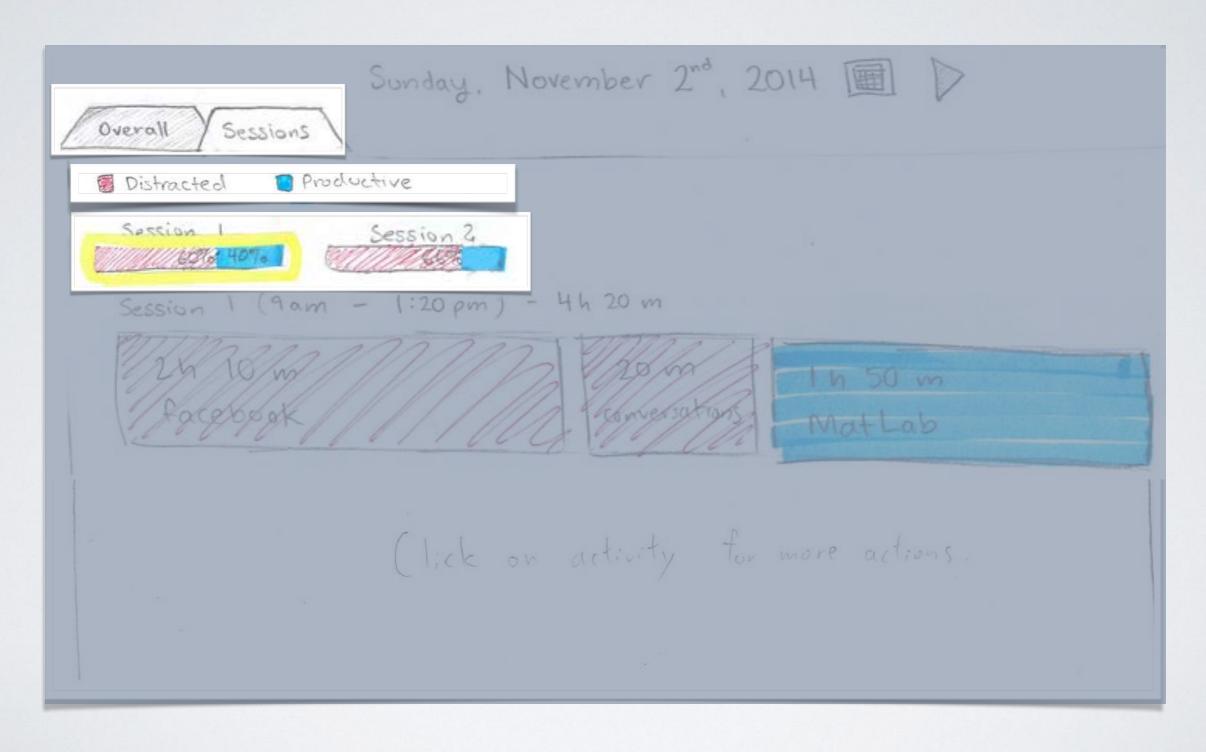
Circles are not obviously clickable



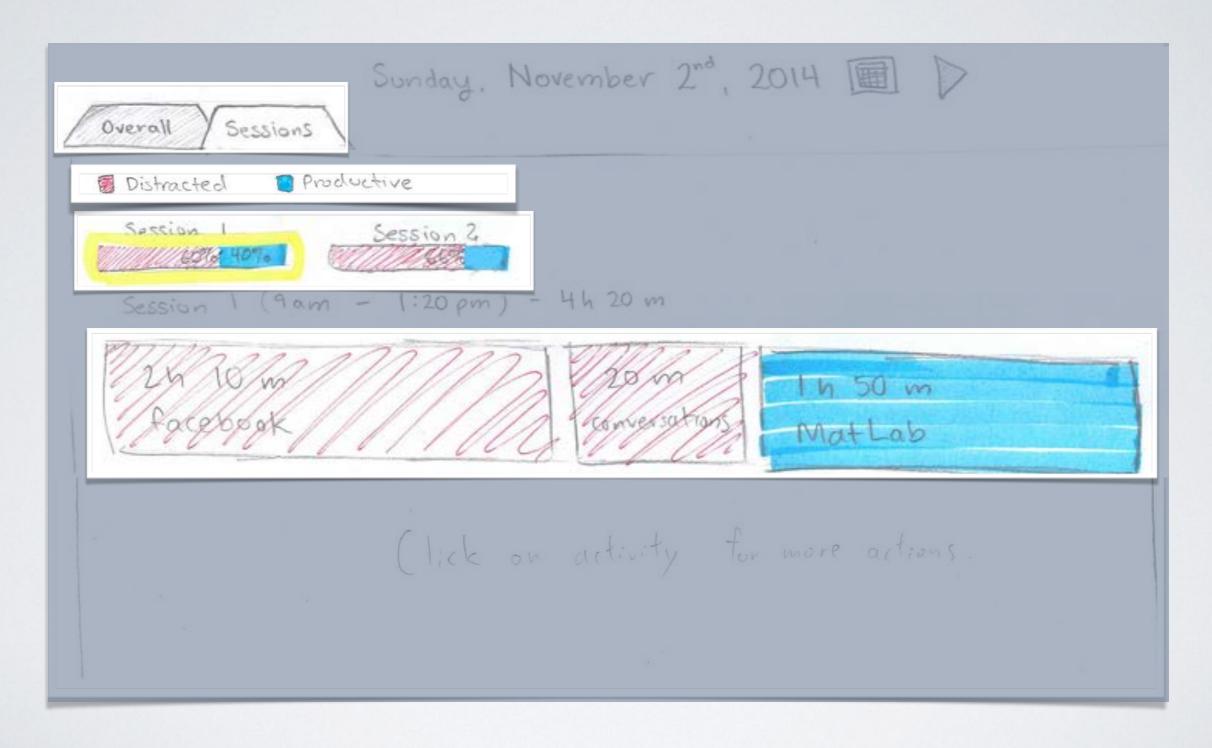




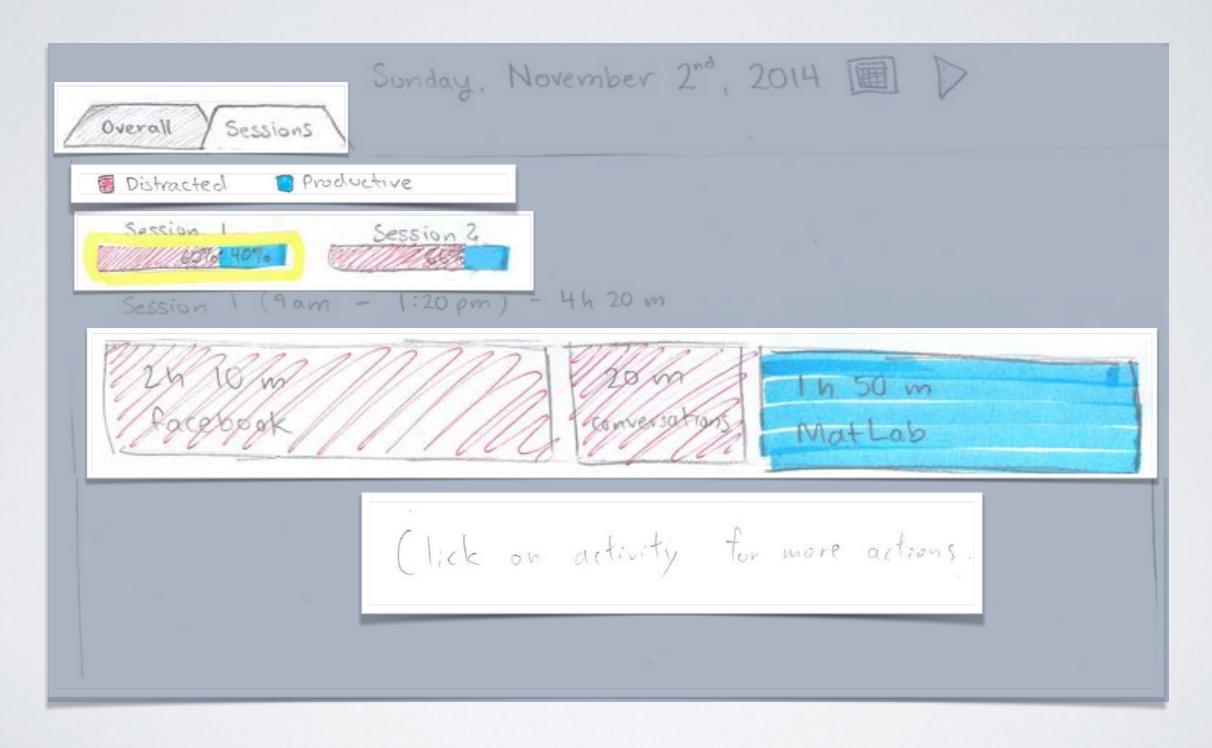




IMPROVED DESIGN

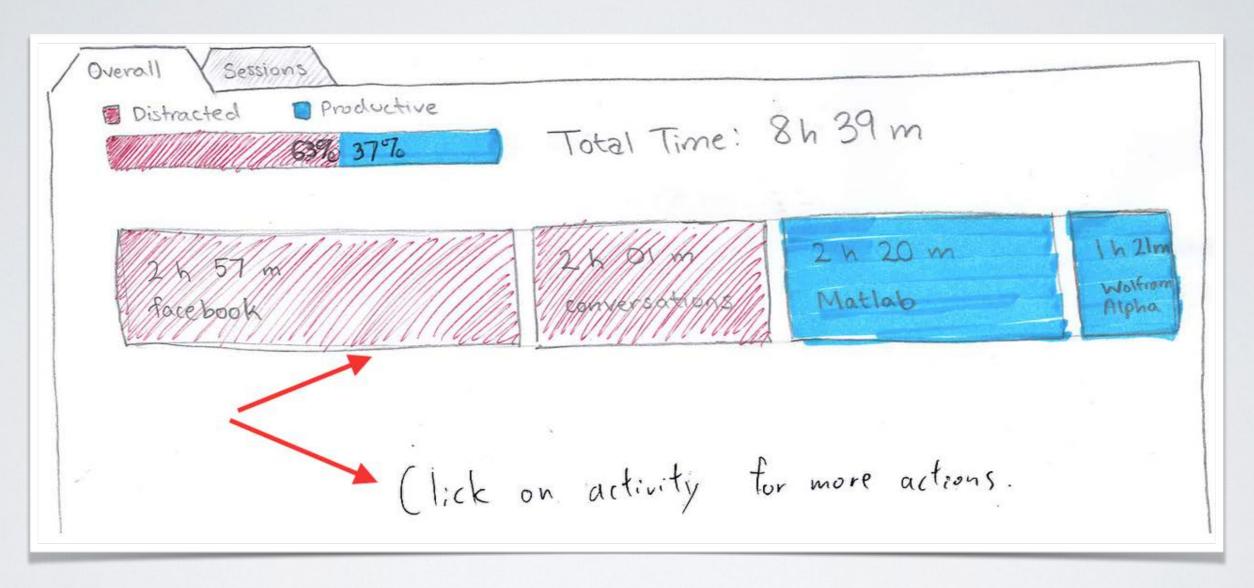


IMPROVED DESIGN



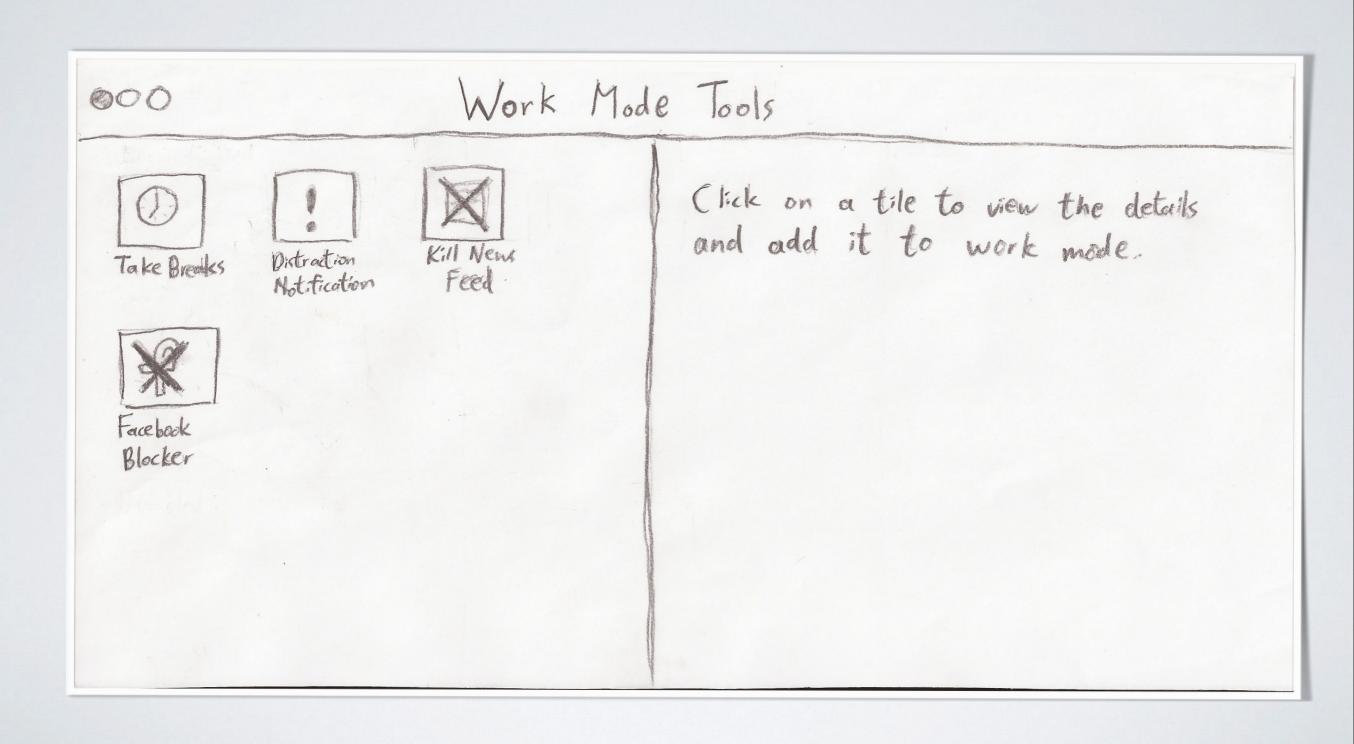
RESULTS: USABILITYTEST II & III

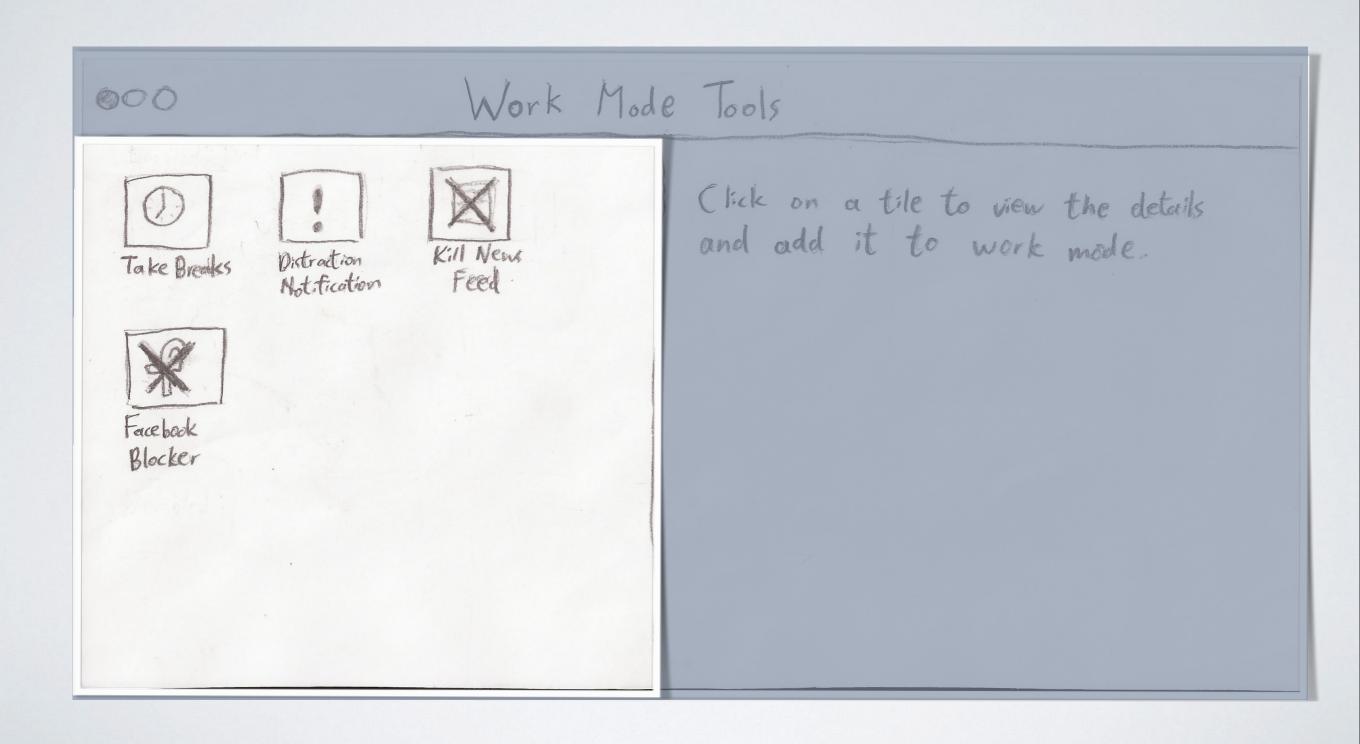
RECOMMENDED TOOLS STILL HARD TO FIND

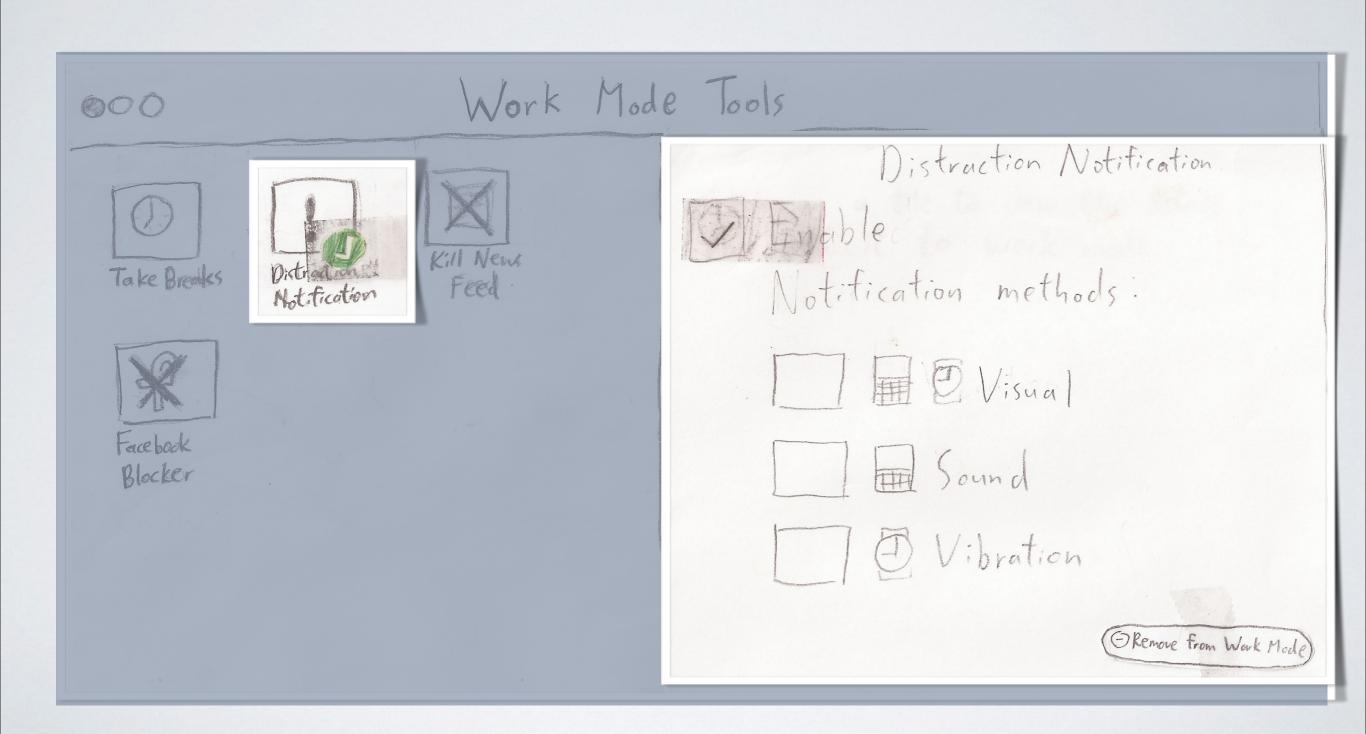


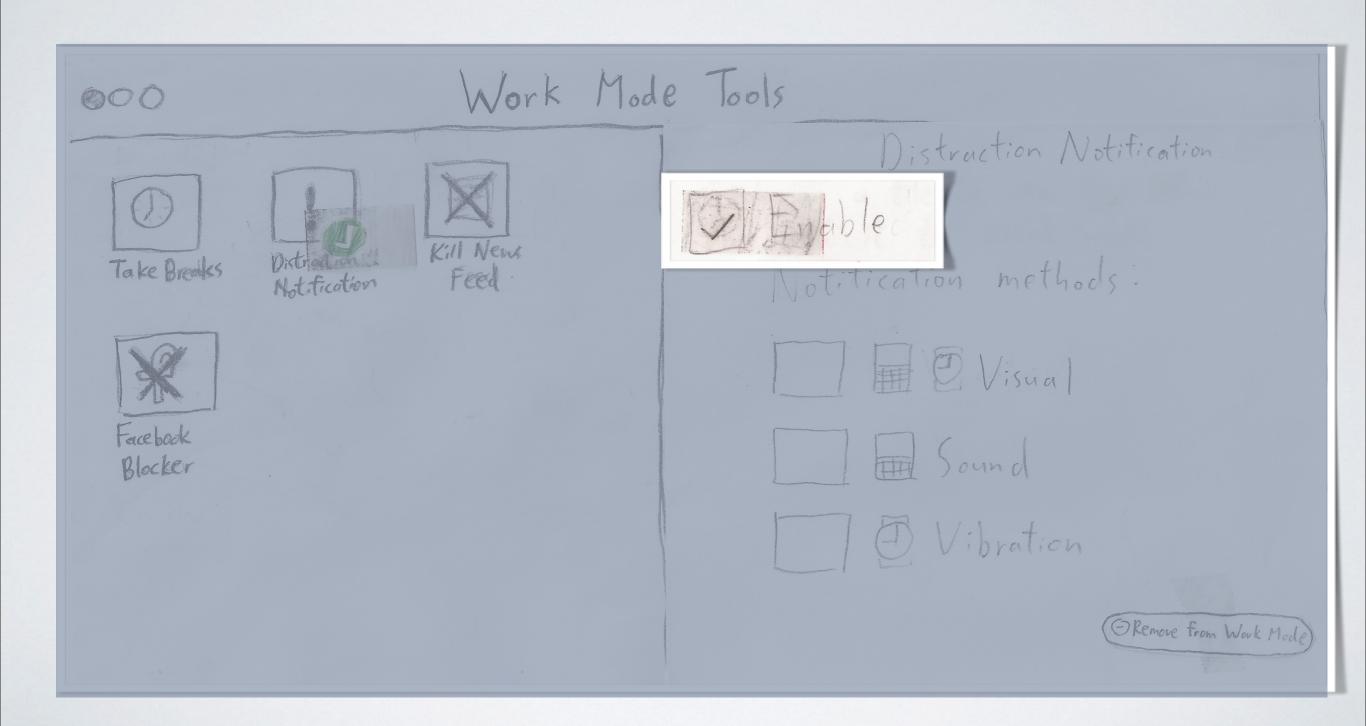
IMPROVEMENT

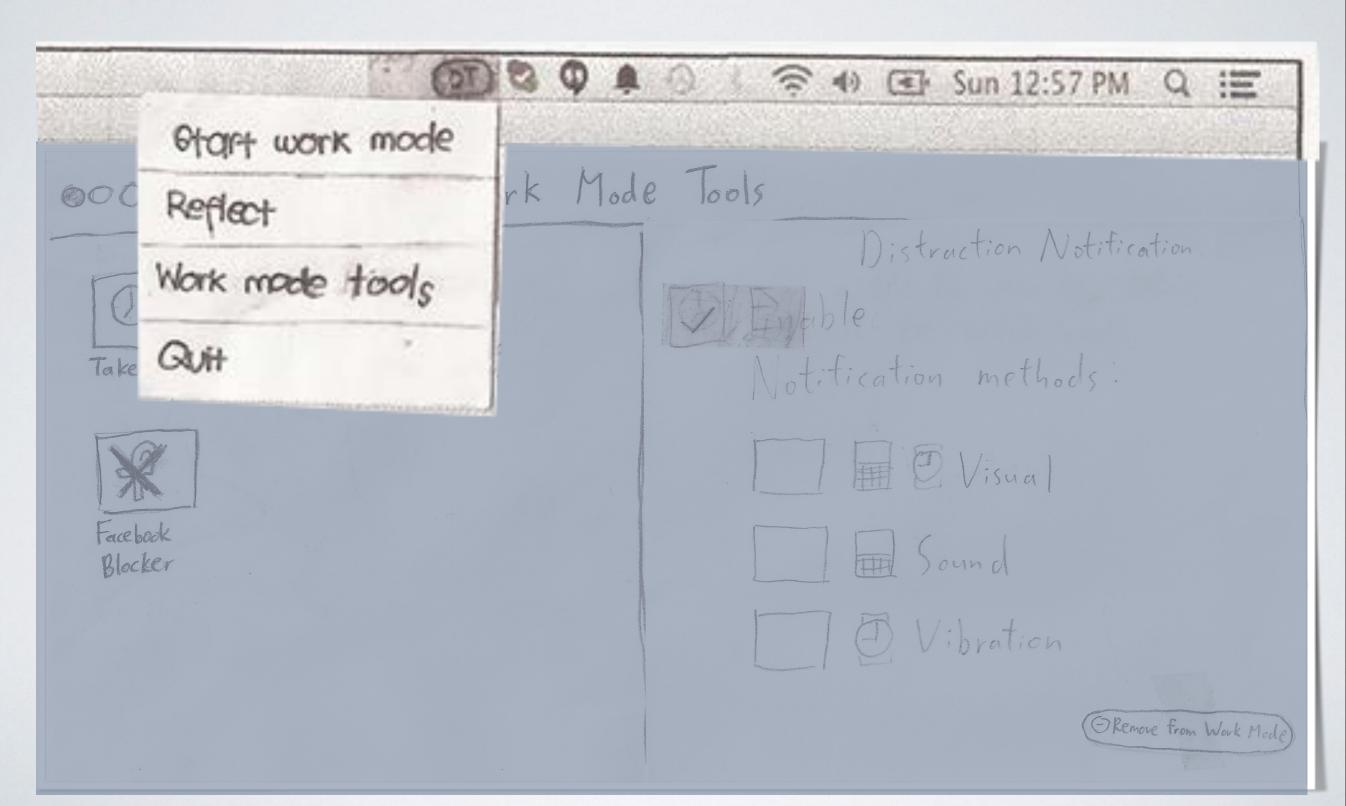


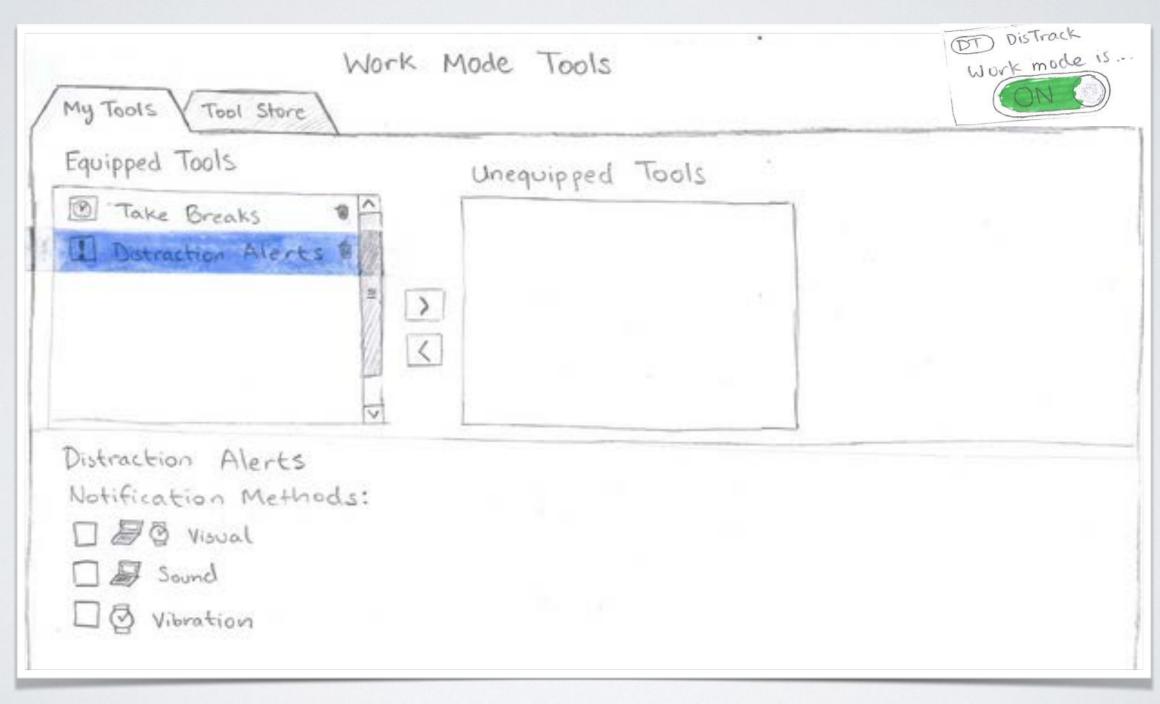


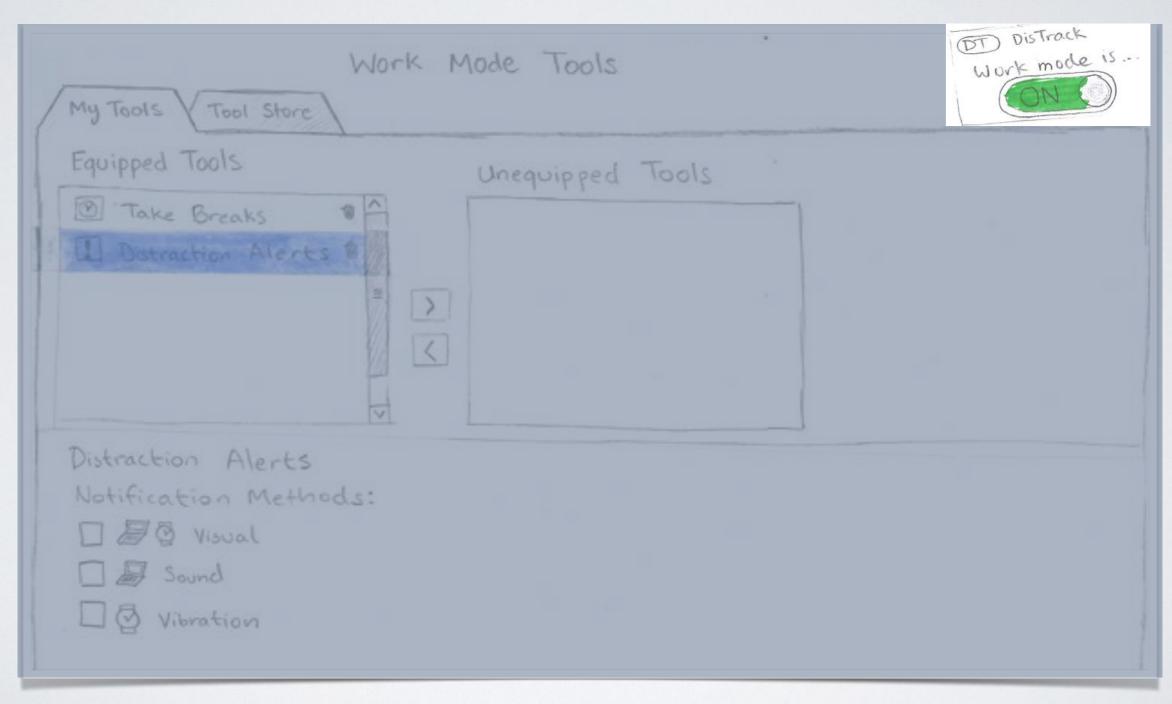


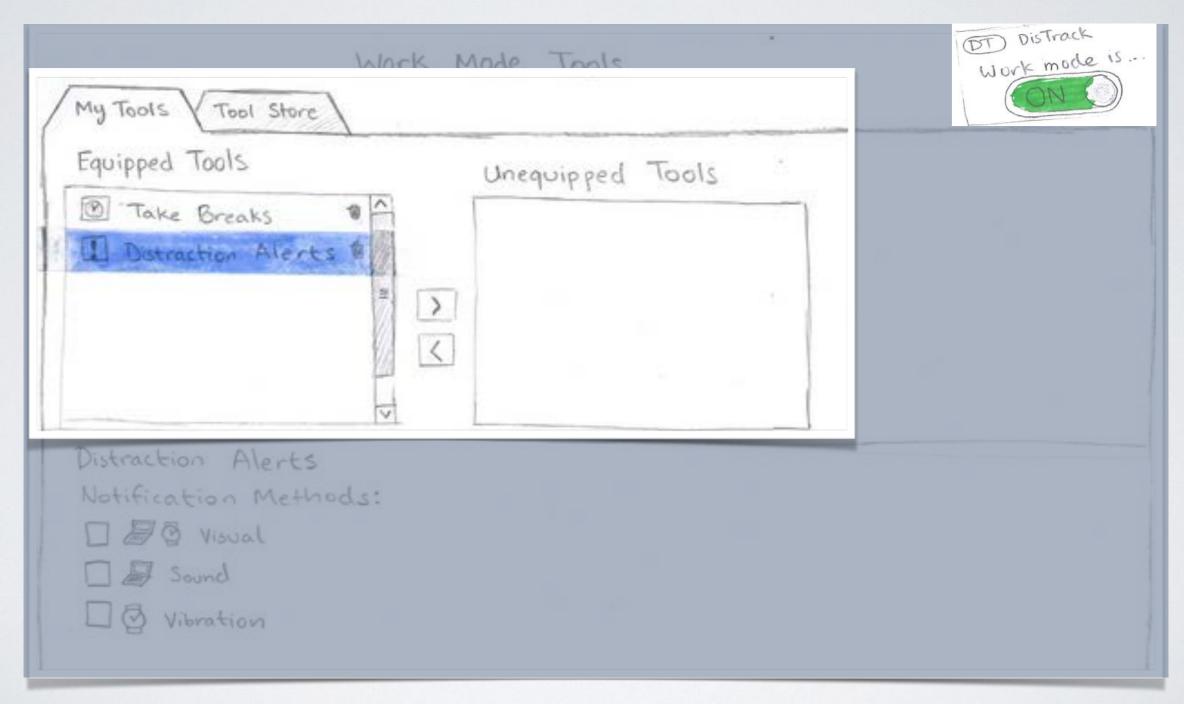


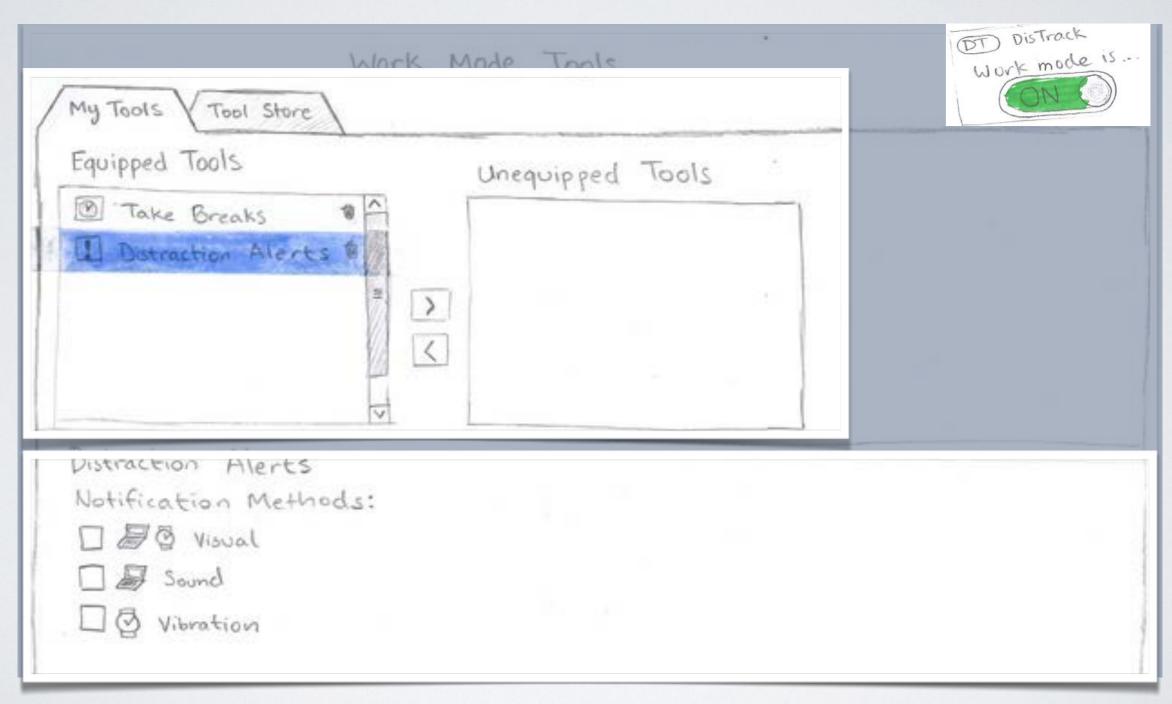




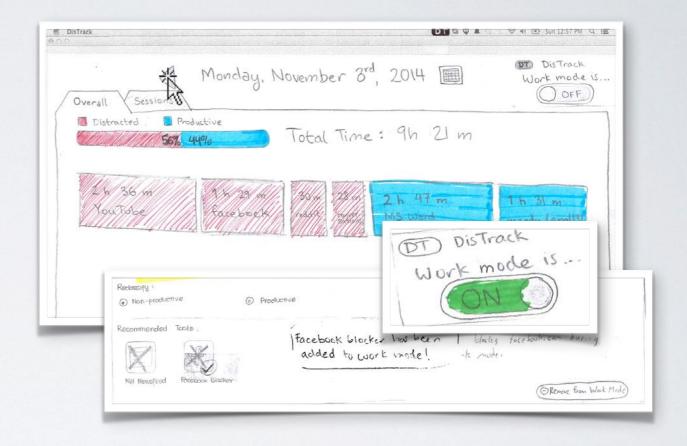








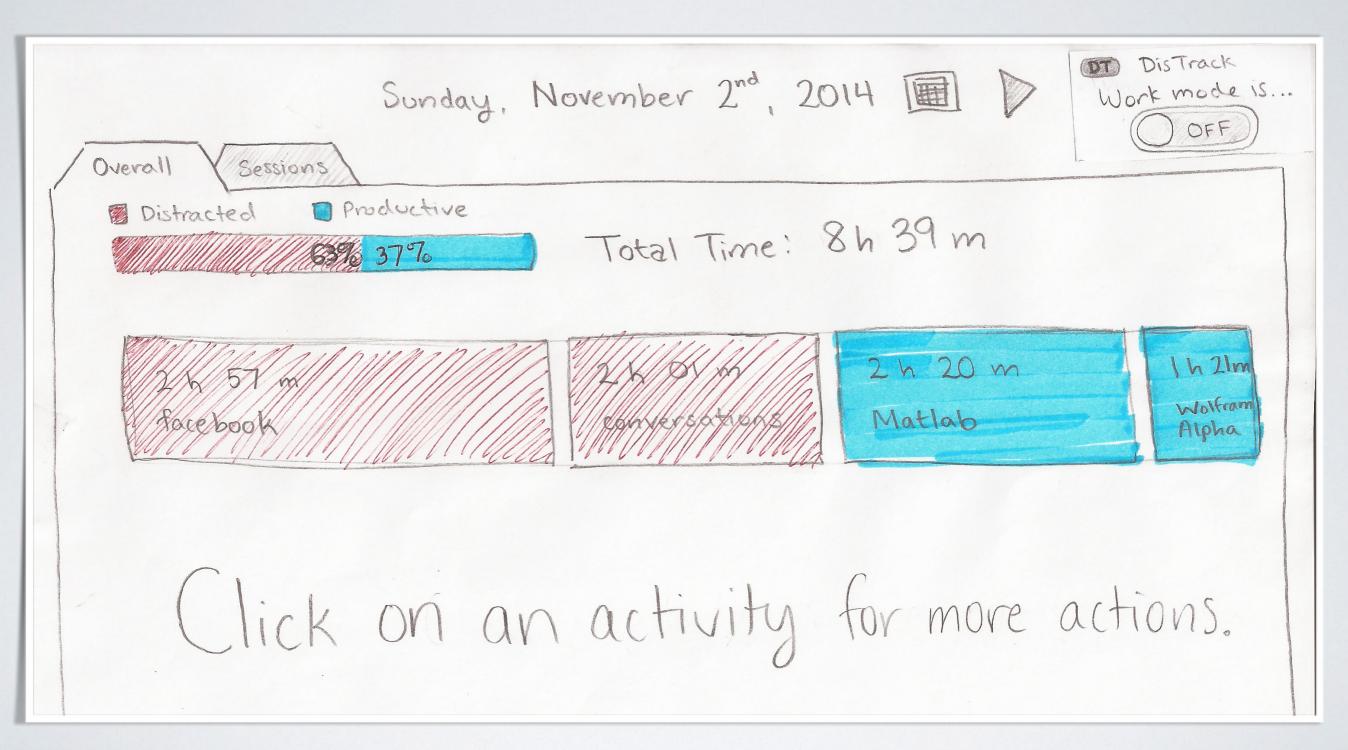
FINAL PAPER PROTOTYPE



PRIMARYTASKS

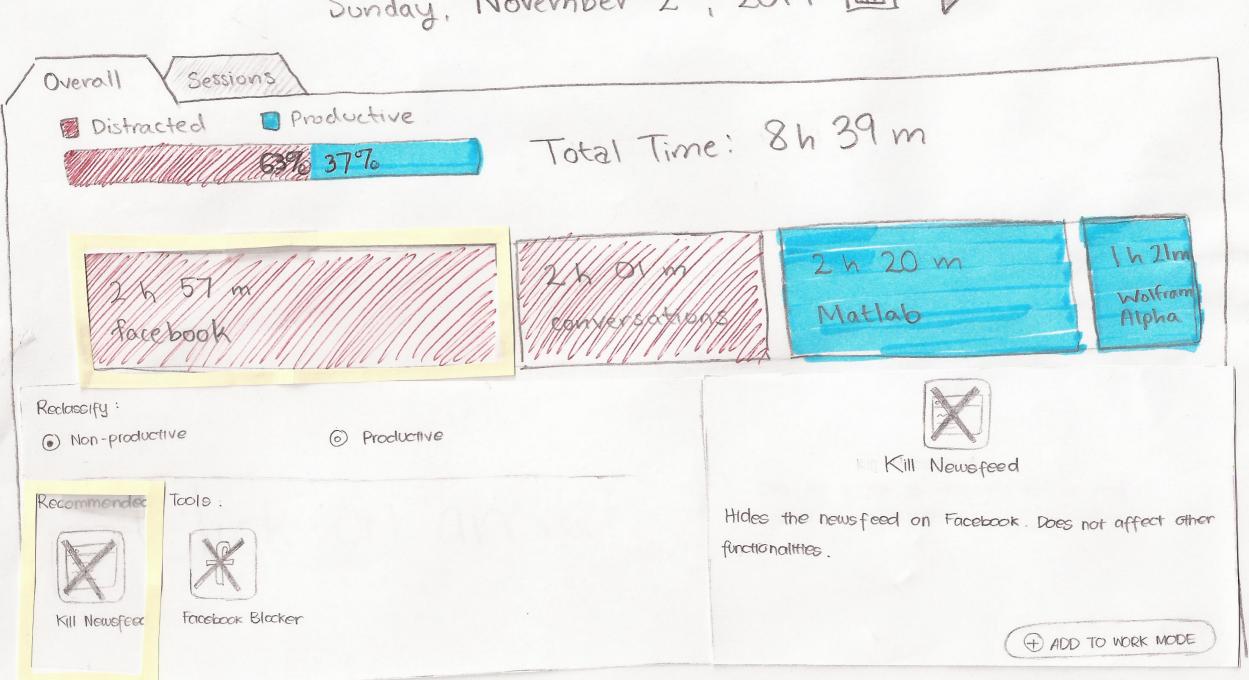
- 1. Reflecting on past study sessions
- 2. Finding and using tools to help stay focused when work mode is on

REFLECTION

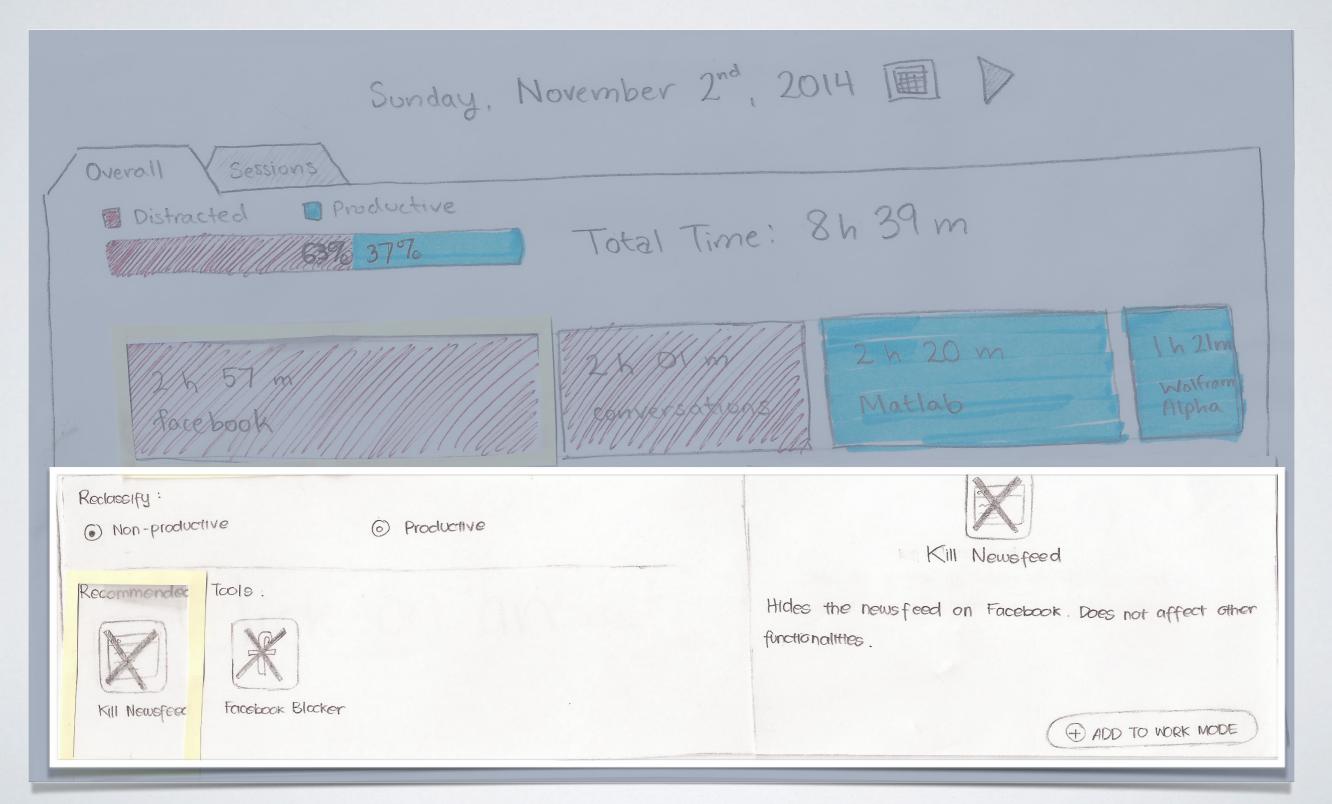


REFLECTION

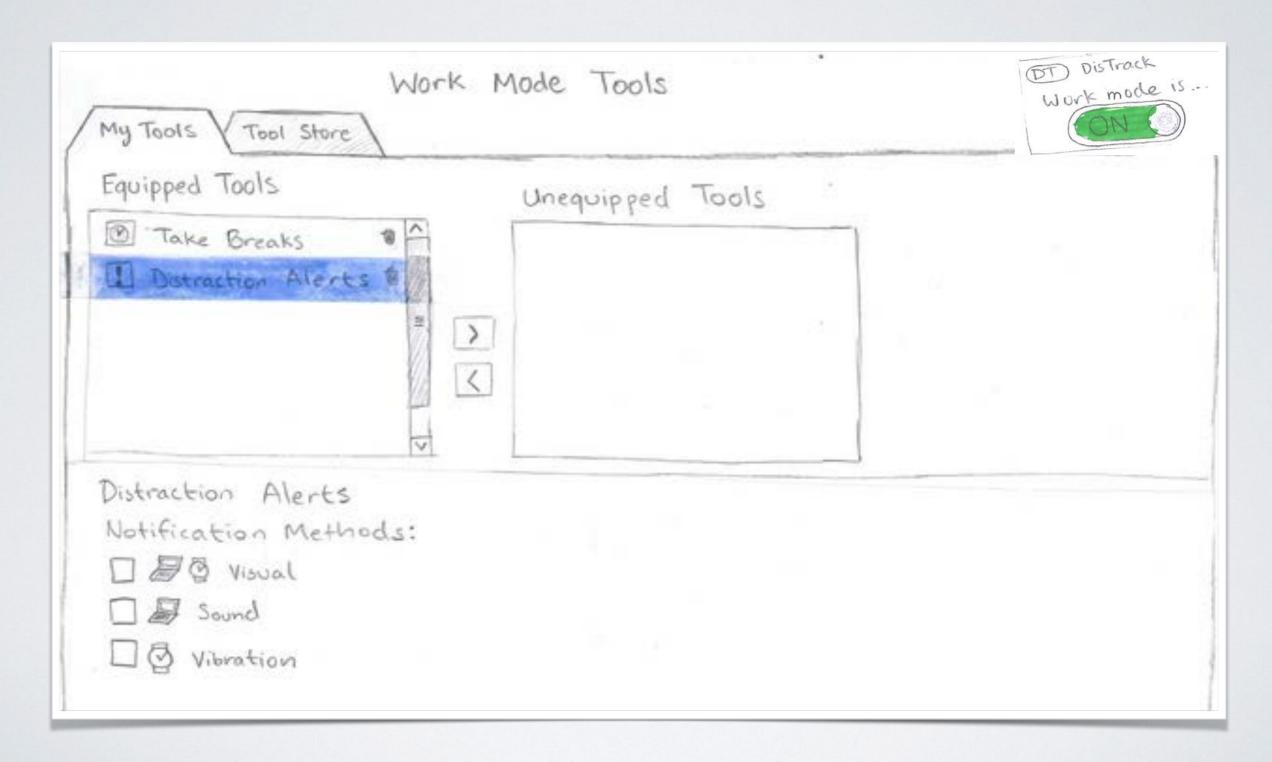
Sunday, November 2nd, 2014 III



REFLECTION

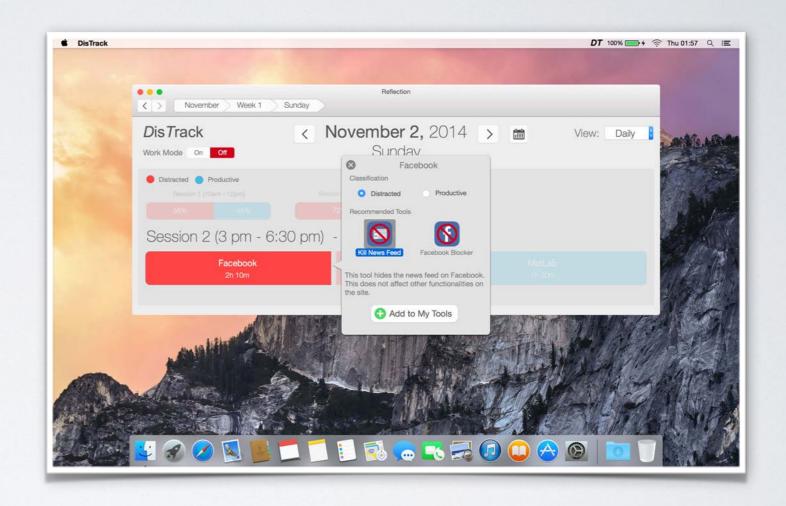


WORK MODETOOLS



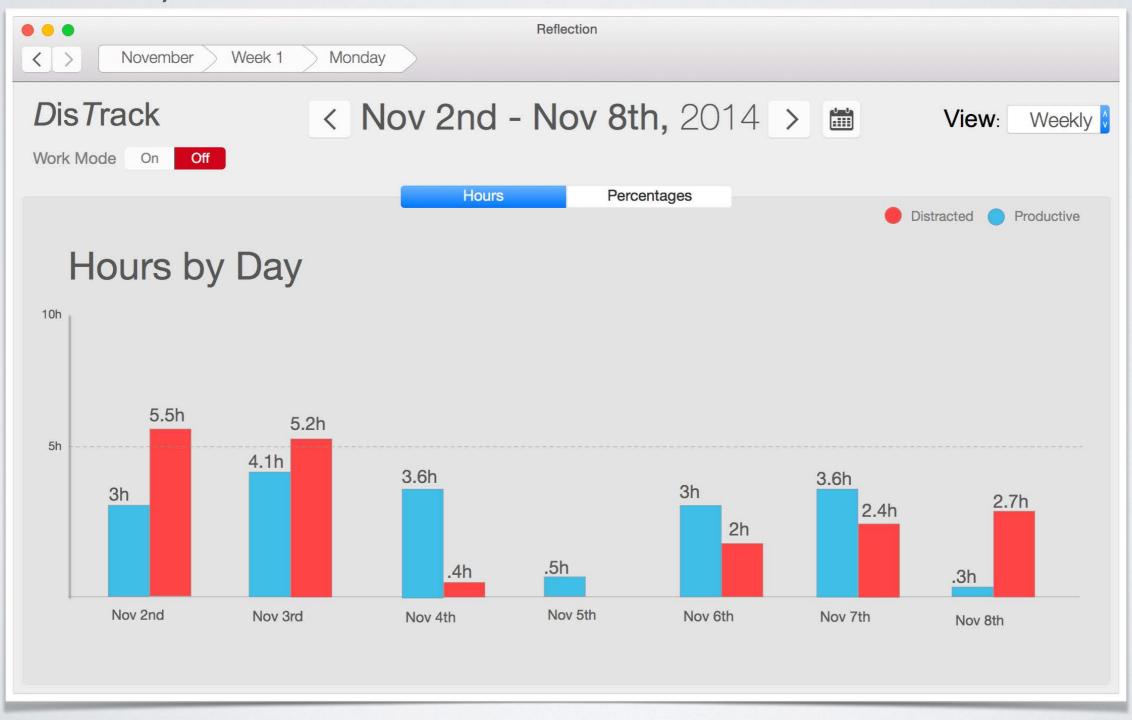
DIGITAL MOCKUP

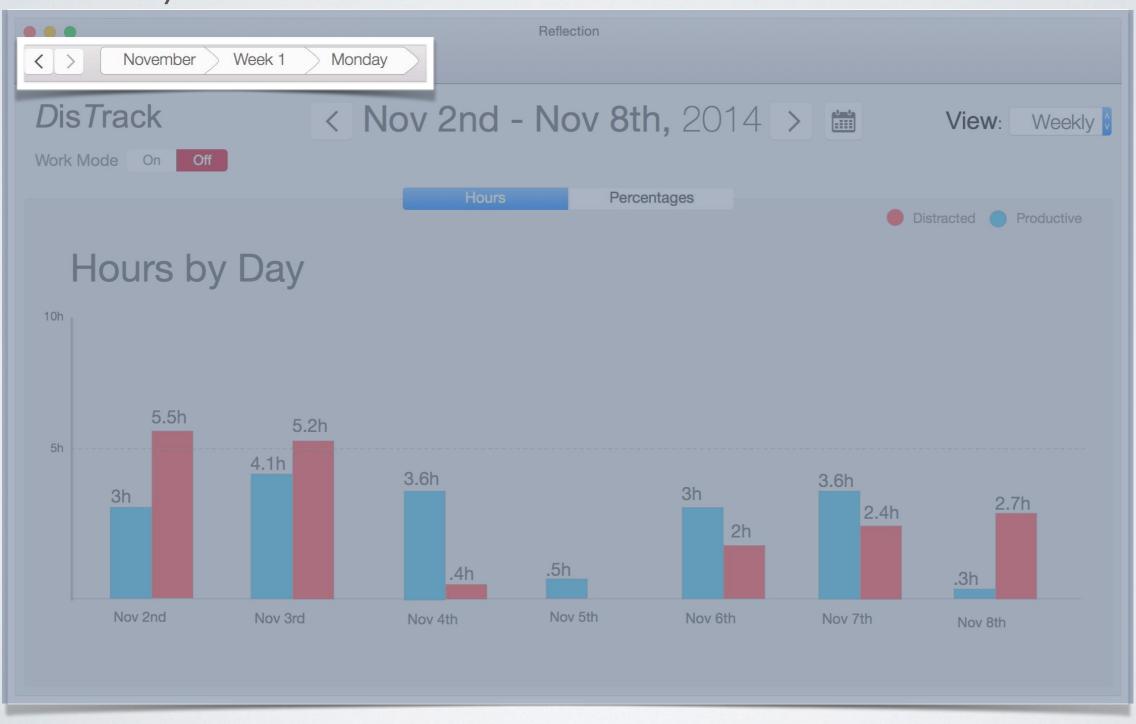
Desktop application

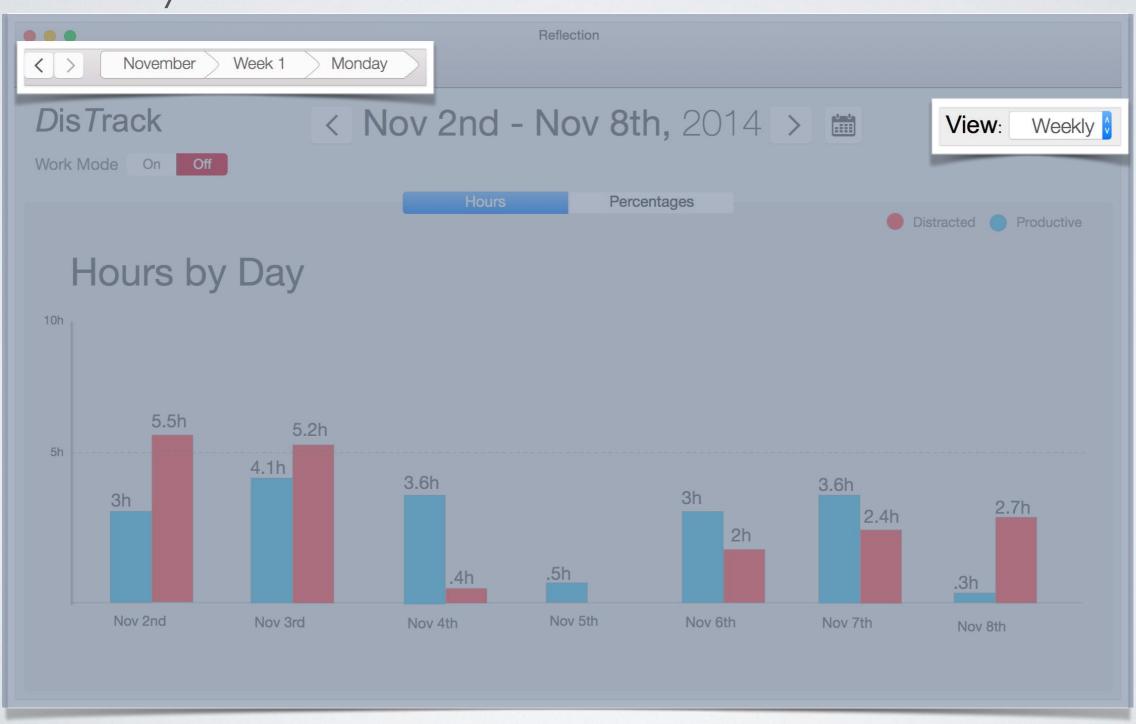


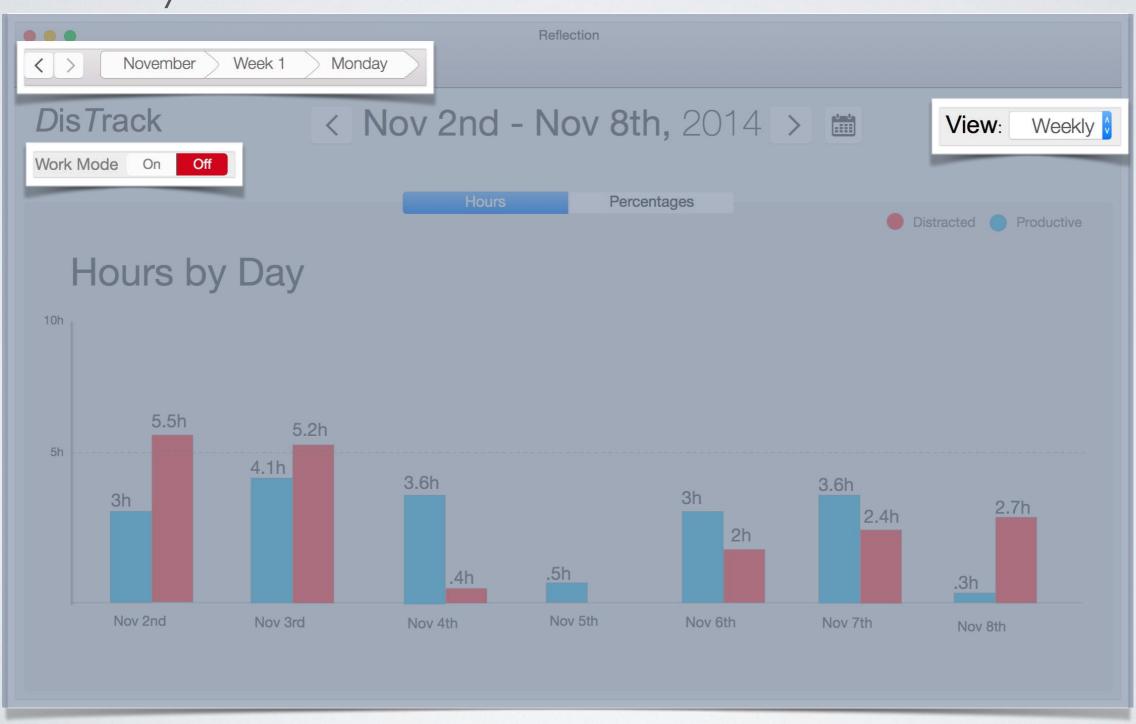
PRIMARYTASKS

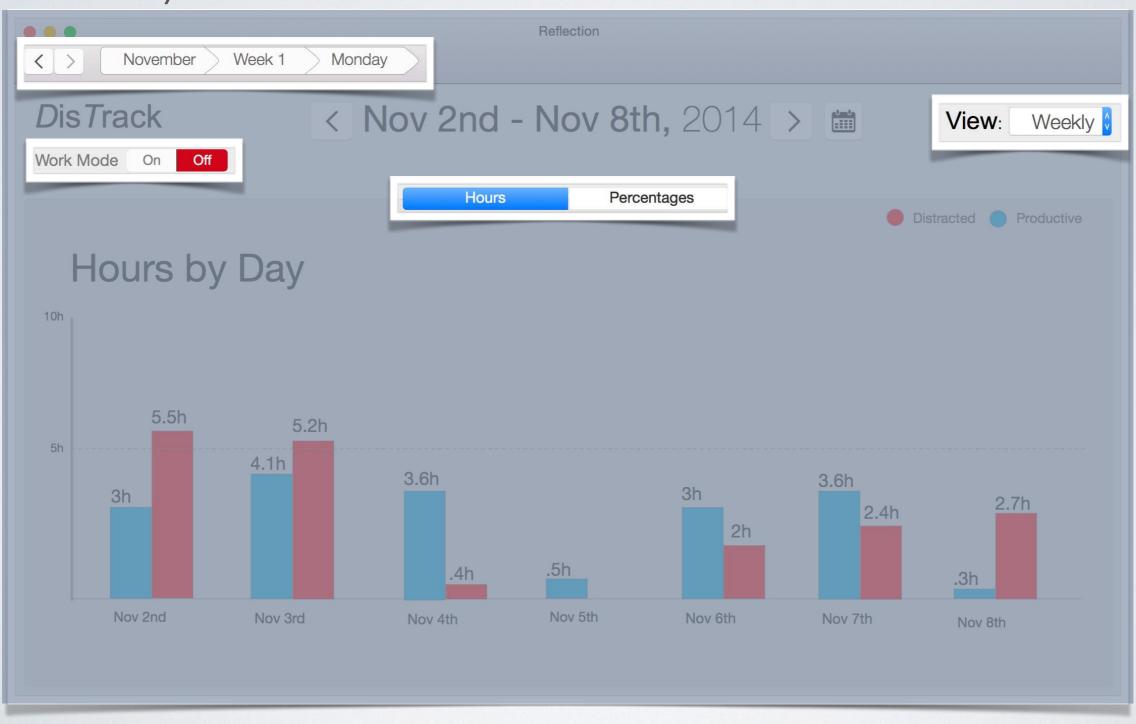
- 1. Reflecting on past study sessions
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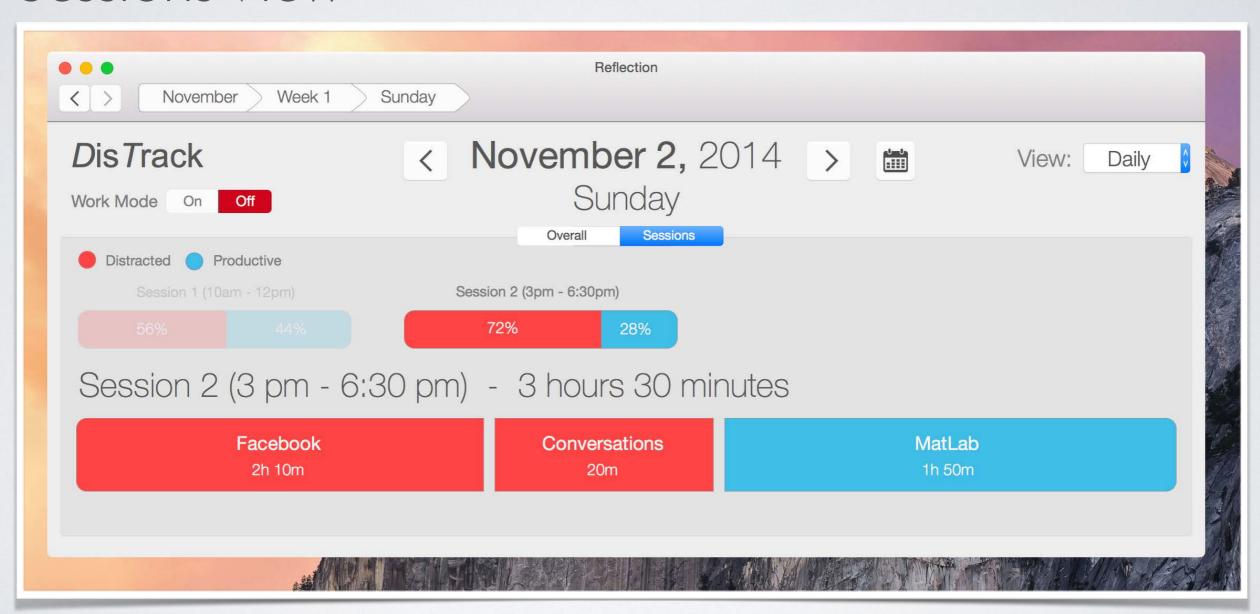




Overall View

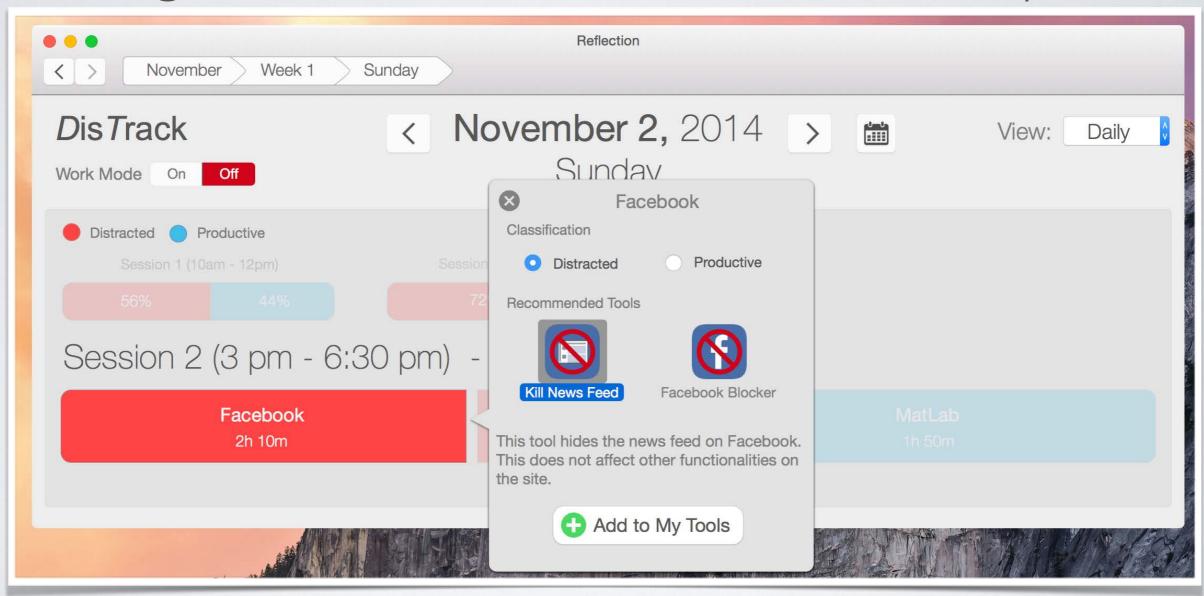


Sessions View



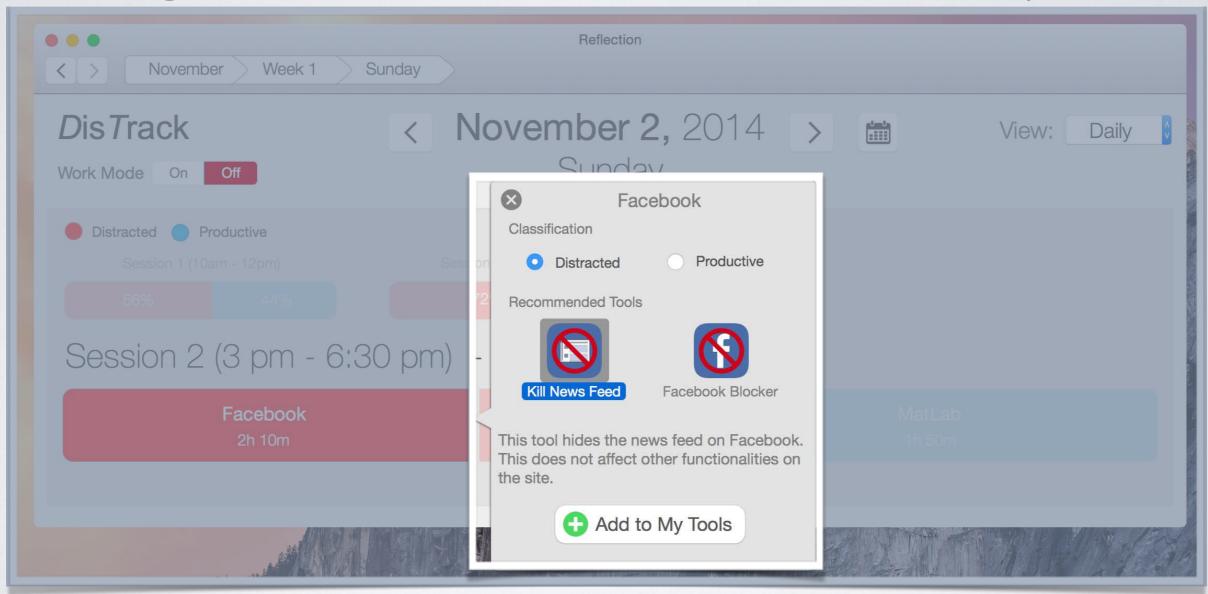
TASK 2: FINDING TOOLS TO STAY FOCUSED

Adding a recommended tool for an activity



TASK 2: FINDING TOOLS TO STAY FOCUSED

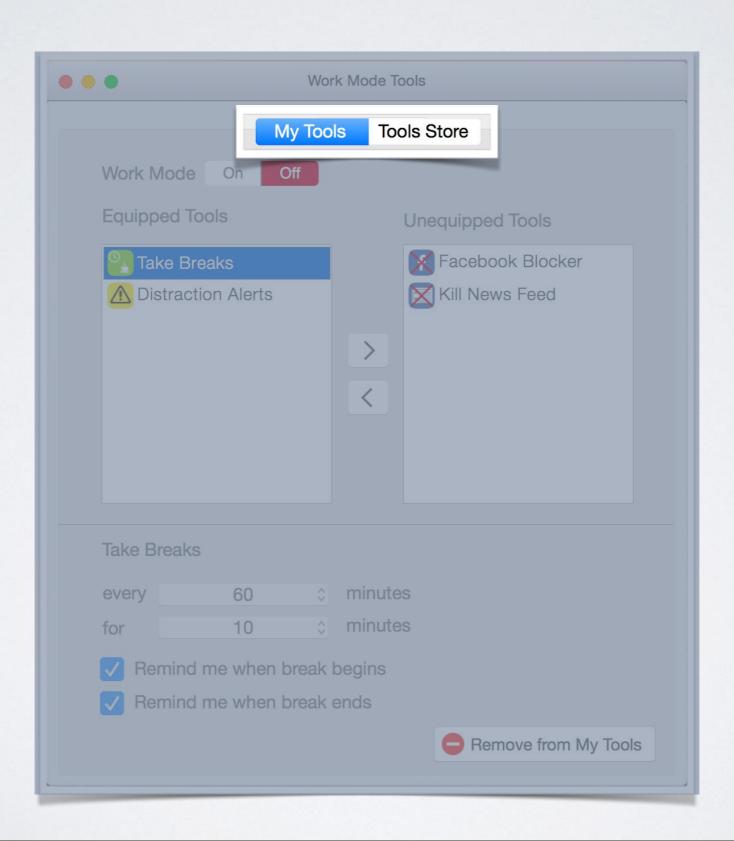
Adding a recommended tool for an activity



TASK 2: USING TOOLS TO STAY FOCUSED



TASK 2: USING TOOLS TO STAY FOCUSED



LESSONS LEARNED

- · Iteration is an effective design technique
- Rapid iteration benefits from discipline, time, and practice
- · Designing two systems in parallel is difficult

THANKYOU!

DisTrack

"Refocus Yourself"