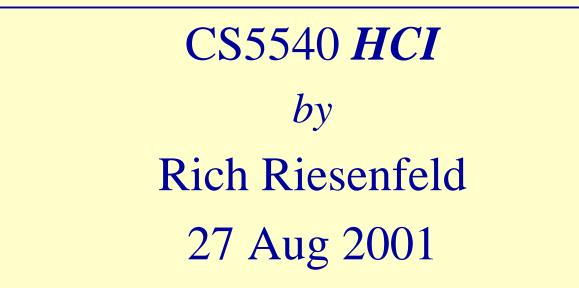
### Preliminaries



# What is the HCI Issue?

- Is the interface the concern?
- Is the matter of accomplishing some work, some set of tasks, the issue?
- Are we emphasizing the wrong thing?

# Doing Work View

- Computer is simply the *medium*
- Interface focus can distracting
- Need to understand the characteristics of the computer/interface
- Need to understand the user and human behavior

What do we already know as good interface principles?

- Interesting, pleasing, attractive
- Effective to use
- Intuitive
  - Alan Kay's children
- Organized, hierarchically structured

- Help functions, Search, etc
- Consistent form (aka design integrity)
- Automatic assistance
  - Completions
  - Spelling

- Lead the user
  - Prompts
  - Indicate nature of any problem
  - Specific communication

- Meaningful error msgs
  - Don't send you elsewhere
  - Give useful number
  - Area of inadequate traditions

- Multiple paths to a function
- Keep it *simple*
- Gain user's trust.
- Bottom up is probably most acceptable
- Simple tasks should be *simple*

- Developed some poor communications habits
- Resources were scare
- Other priorities, historically

- Early computing:
  - "Compiler error"
- Systems error: EM732851
- Small road signs
- Confusing directions

- Early computing:
  - "Compiler error"
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- Korean Airlines Flight 007, with its 269
  passengers and crew, had strayed off
  course over a Soviet missile installation in
  the far Pacific and was shot out of the sky
- Pilot had to *key* in the numerical coordinates *by hand* corresponding to flight plan!

- How about an automatic download?
- How about picking from a menu?
- How about symbolic names

- Audi
  - Cars took off from a standing position
  - Driver error, claimed Audi...
  - Whose error was it?

#### • NASA

- Lost a major mission over mistake in units
- One group worked in SI units
- One group worked in English units
- Combining the results let to bad numbers

### Culture

What does  $\mathbf{T}_1 \cdot \mathbf{v}_2$ 

This sign mean?

### Culture

What does This sign mean?

### **Critical Interfaces**

- Nuclear power plants
  - Interface had better be clear
- Airplane cockpit controls
  - Computer graphics has simplified

# Effect of function: Examples

- Water faucets in a sink
- Manual gear shift
- Chords on a guitar

• Interface is dictated (confused) by needed effect

# Other historical examples

- Books are essentially linear
- Stories or communications needs might not be
- Hyper-text breaks the bound with linear text

# HCI is a "design problem"

- Design is *old* subject
- Well studied topic
- Apply design methodologies to build better interfaces
- We will look at this viewpoint

# Important operational issues

- Reliability
- Availability
- Security
- Data integrity

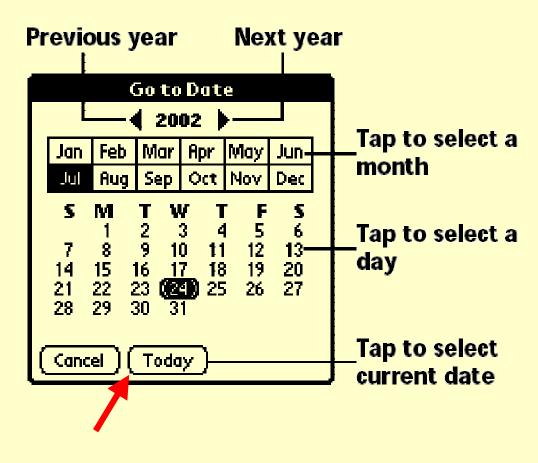
# **Important Basics**

- Standardization across app's
  - Apple first did this
- Integration of packages and tools
  - Unix does this well
- Consistency in actions, design style, terms, menus, color, fonts, etc, etc
- Portability across platforms
  - Less true than advertised (Quicken, eg)

# Palm Desktop Calendar

📲 Palm Desktop			
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	🖸 Day 🖂 Week 🖾 Month 🖾 Year Patr	n.com	
Ready 9/19/01 //			

### Palm Handheld Calendar



CS5540

### Important stats

- Time to learn
- Speed of performance
  - How much coffee can one drink?
- Rate of errors by users
  - "The *user* is always right!"

### Important stats (cont)

- Retention over time
  - Do you have to start at square 1?
- Subjective satisfaction
  - Do you like it (no explanation needed!)
  - Can you develop an attachment for it?

# Dramatically different needs

- Life-critical systems
  - Air traffic; nuclear reactors; cockpits;
     power utilities; emergency, military,
     medical, operations
- Commercial
  - Banks, resv's, inventory, point-of-sales (Hertz, Fedex,...), registration,...

### Different needs (cont)

- Home, office, entertainment
  - Obvious needs
- Exploratory, creative, cooperative systems
  - Bad interface (computer or otherwise) can *destroy* the process

# Human Diversity

- Ergonomics, anthropometry
  - Anyone here "average?"
- Physical consideration
  - Height, stiffness, posture, shapeness, size of working area
  - IPD, headsize, light sensitivity

Cognitive processes (from Engineering Abstracts)

- Short-term memory
- Long-term memory
- (Over 40 users...)
- Problem solving
- Decision making

### Cognitive processes (from Engineering Abstracts) (cont)

- Attention and set (scope of concern)
  - ADHD, Ritalin population (5%)...
- Search and scanning
- Time perception

### Perceptual and Motor Performance Factors (*ibid*)

- Arousal and vigilance
- Fatigue
- Perceptual (mental) load
- Knowledge of results
- Monotony and boredom

### Perceptual and Motor Performance Factors (*ibid*)

- Sensory deprivation
- Sleep deprivation
- Anxiety and fear
- Isolation

### Perceptual and Motor Performance Factors (*ibid*)

- Aging
- Drugs and alcohol
- Circadian rhythms

#### Gender Differences

- Males and Females are different!
- Much has been observed
- Firm principles are scarce

### Carl Jung's Personality differences

- Extrovert v Introvert
  - Extroverts like action

- Sensing v Intuition
  - Routine v discovering new

## Carl Jung's Personality differences (cont)

Perceptive v judging
New situations v planning

- Feeling v thinking
  - Sensitive v logical

#### Recent study result ...

- Multi-tasking does not work.
- Ergo, one should not:
  - 1. Drive a car
  - 2. Talk on a mobile phone
- Q: Is driving a car a single task??

#### Cultural and International Diversity

- Characters, numerals, special characters, diacriticals
- Left-to-right v right-to-left v vertical and reading
- Date and time formats
- Numeric and currency formats

#### Cultural and International Diversity (cont)

- Weights and measures
- Telephones and addresses
- Names and titles
  - Mr., Ms., Mme, M., Dr.
- SSNs, national Ids,
- Capitalization and punctuation

#### Cultural and International Diversity (cont)

- Sorting sequences
- Icons, buttons, colors
- Pluralization, grammar, spelling
- Etiquette, policies, tone, formality, metaphors.

### Users with Disabilities

- Can truly open doors
  - Man with ALS who uses head to type
- Doing it well requires good client model
- Designer challenges

# Evaluating interfaces

- Understanding of a practical problem
- Lucid statement of a testable hypothesis
- Manipulation of small number of independent variables
- Measurement of specific dependent variables

# Evaluating interfaces (cont)

- Careful selection and assignment of subjects
- Control for bias in subjects, procedures, and materials
- Application of statistical tests
- Interpretation of results, refinement of theory, and guidance for experimenters

### Possible research directions

- Reduced anxiety of computers
- Graceful evolution of systems
- Specification and implementation of interaction
- Direct manipulation

# Possible research directions (cont)

- Input devices
- Online assistance
- Information exploration

## End of Chapter 1